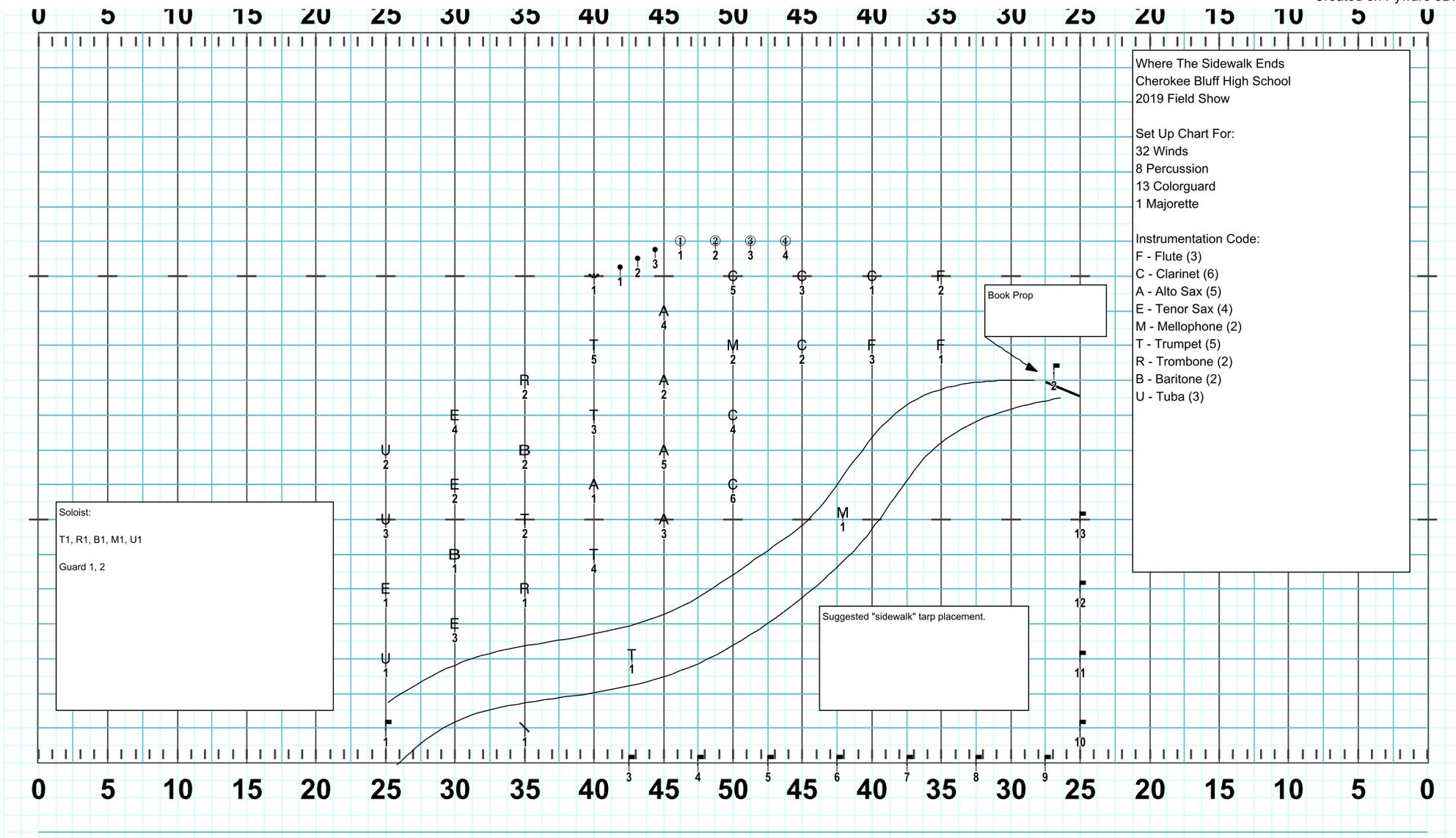


# Where The Sidewalk Ends



Director Viewpoint

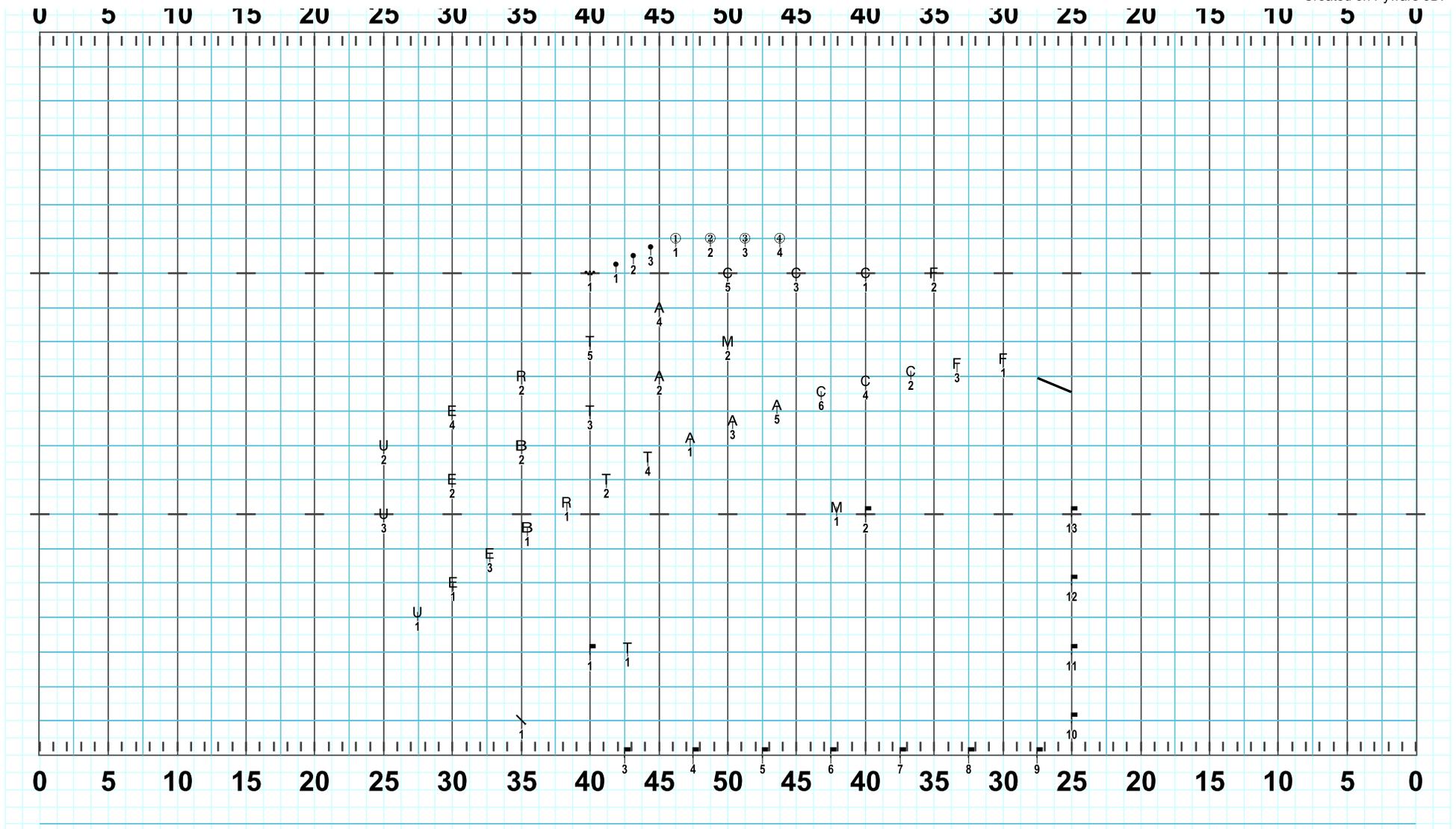
Set #0 Counts: 0 Measures: Where The Sidewalk Ends

Opening Set

Guard 1-5 - Optional weapons for part 2

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

## Set #1 Counts: 8+8 Measures: 1-2, 3 -4 Part 1 - Invitation

T1, M1 (soloist) - Hold 16

Winds in arc - Hold 8, Float 16 in doubletime (8 counts)

Winds in original position - Hold 16

DL - Hold 16

Guard 1 - Free Feet 8, Hold 8 (featured with T1)

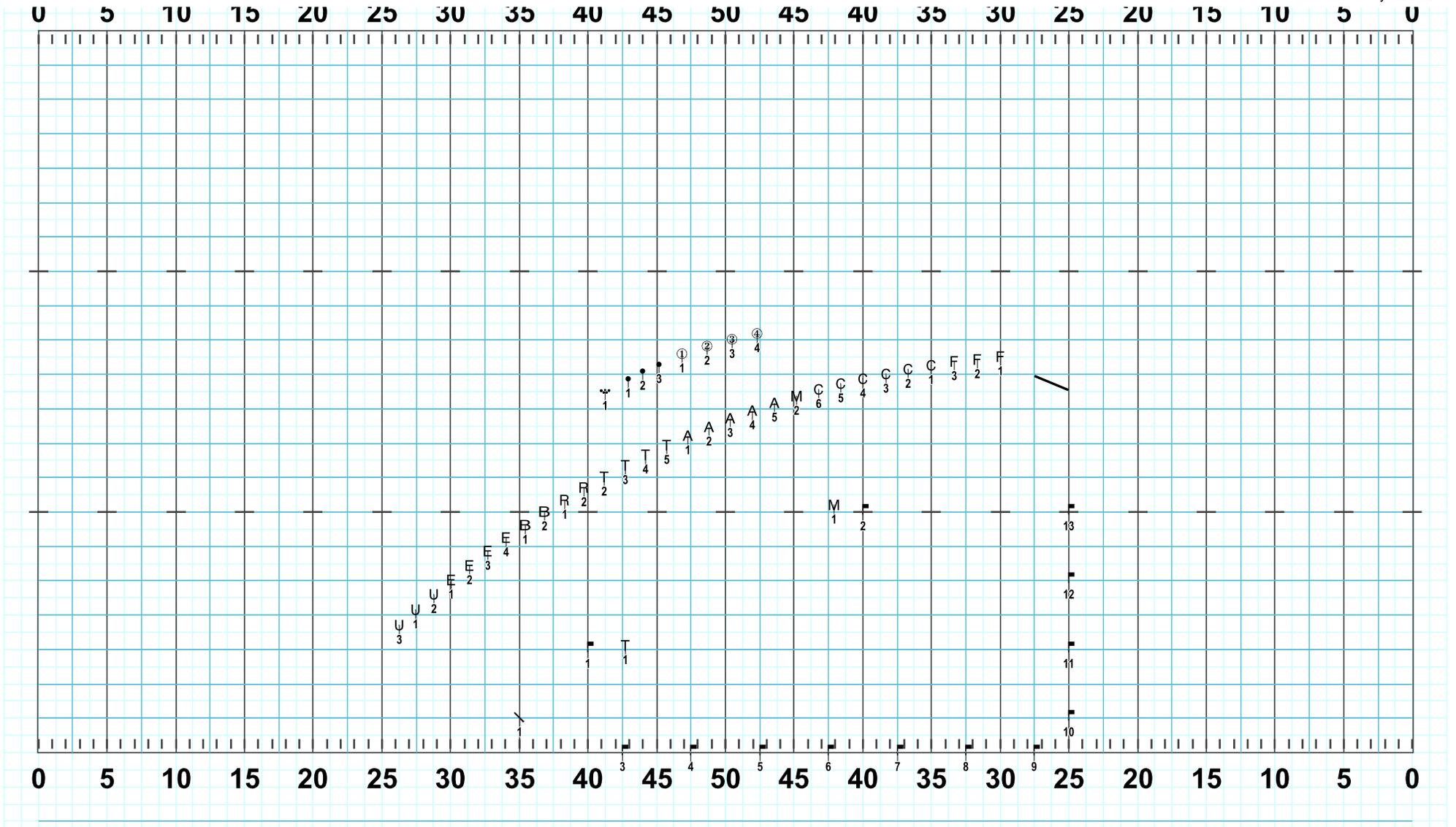
Guard 2 - Hold 8, Free Feet 8 (featured with M1)

Other Guard - Hold 16 (out of focus)

Maj - Hold 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

## Set #2 Counts: 8 Measures: 5-6 Part 1 - Invitation

T1, M1 (soloist) - Hold 8

Winds holding in opening set - Float 16 in doubletime (8 counts)

Winds in arc - Hold 8

DL - Float 8

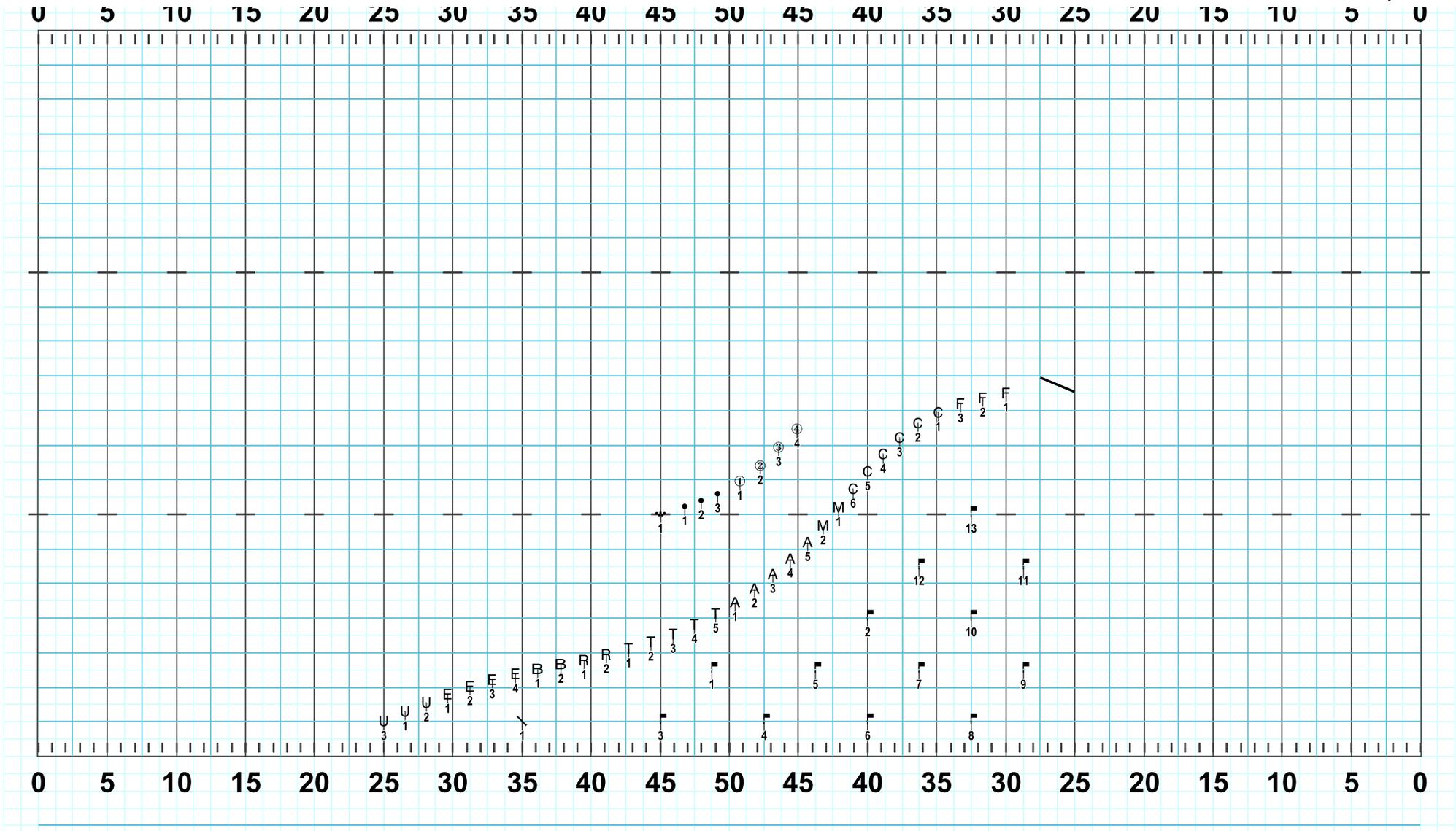
Guard 1,2 - Hold 8 (solo work interacting with soloist)

Other Guard - Hold 8 (out of focus)

Maj - Hold 8

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #3 Counts: 16+22 Measures: 7-10, 11-16 Part 1 - Invitation**

T1, M1 - Hold 38

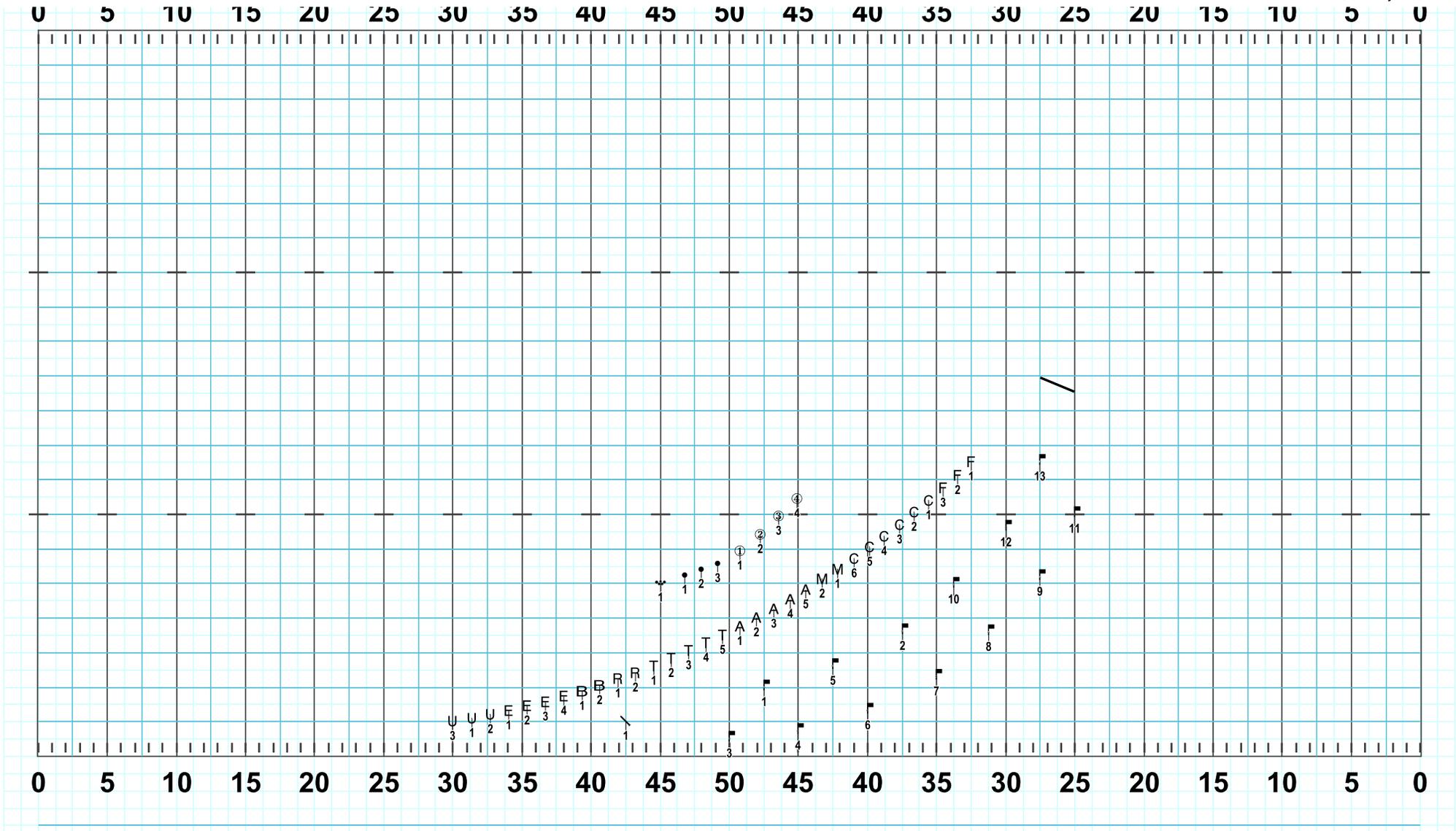
Other Winds / DL - Float 16, Hold 22

Guard - Free Feet / Flutter 16 (body only), Hold 22 (show color)

Maj - Hold 28

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #4 Counts: 16+16 Measures: 17-20, 21-24 Part 1 - Invitation**

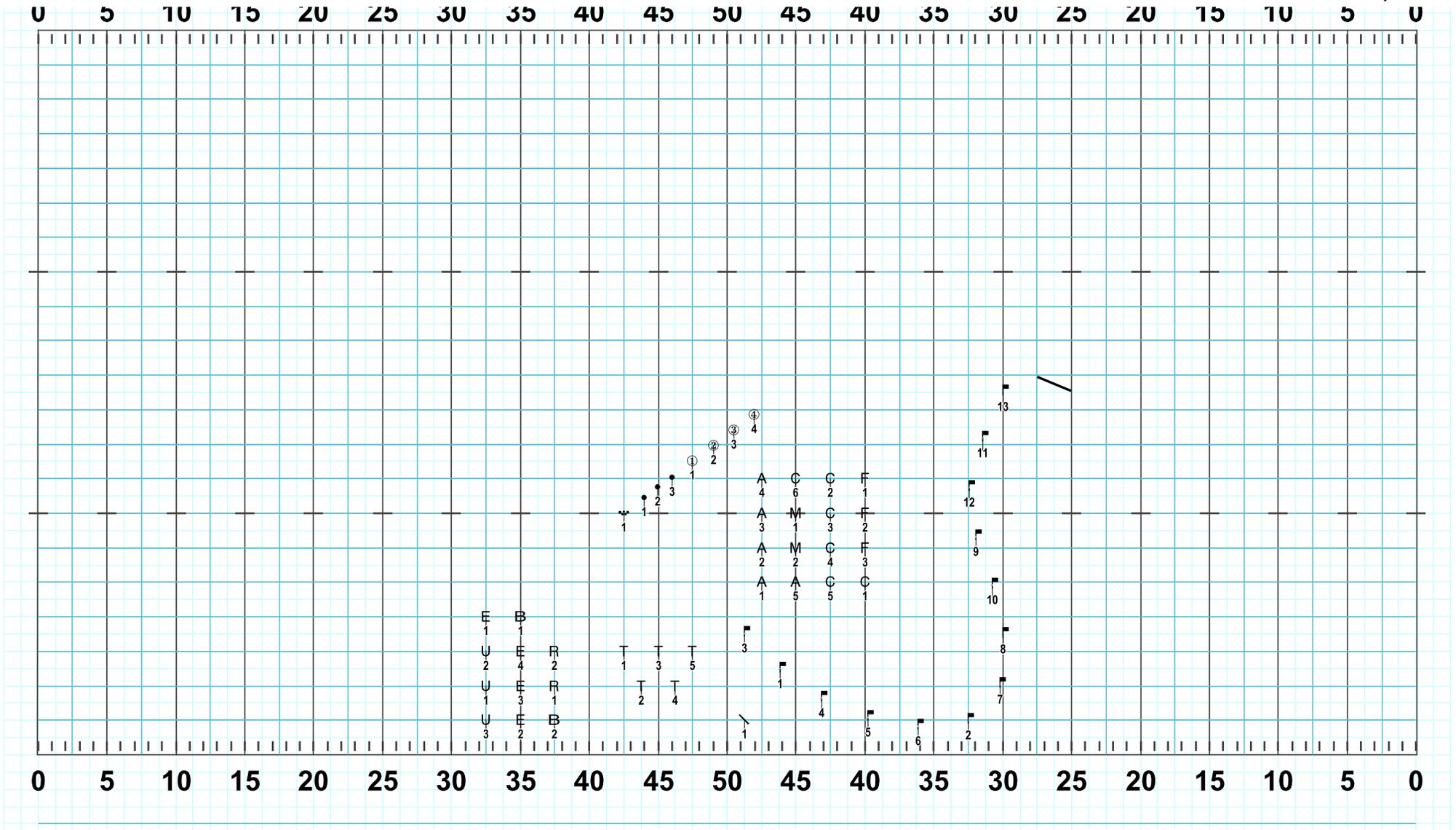
Winds / DL - Float 8 in half-time, Hold 16

Guard / Maj - Free Feet 16, Hold 16

Gesture / visual towards book prop on silence.

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

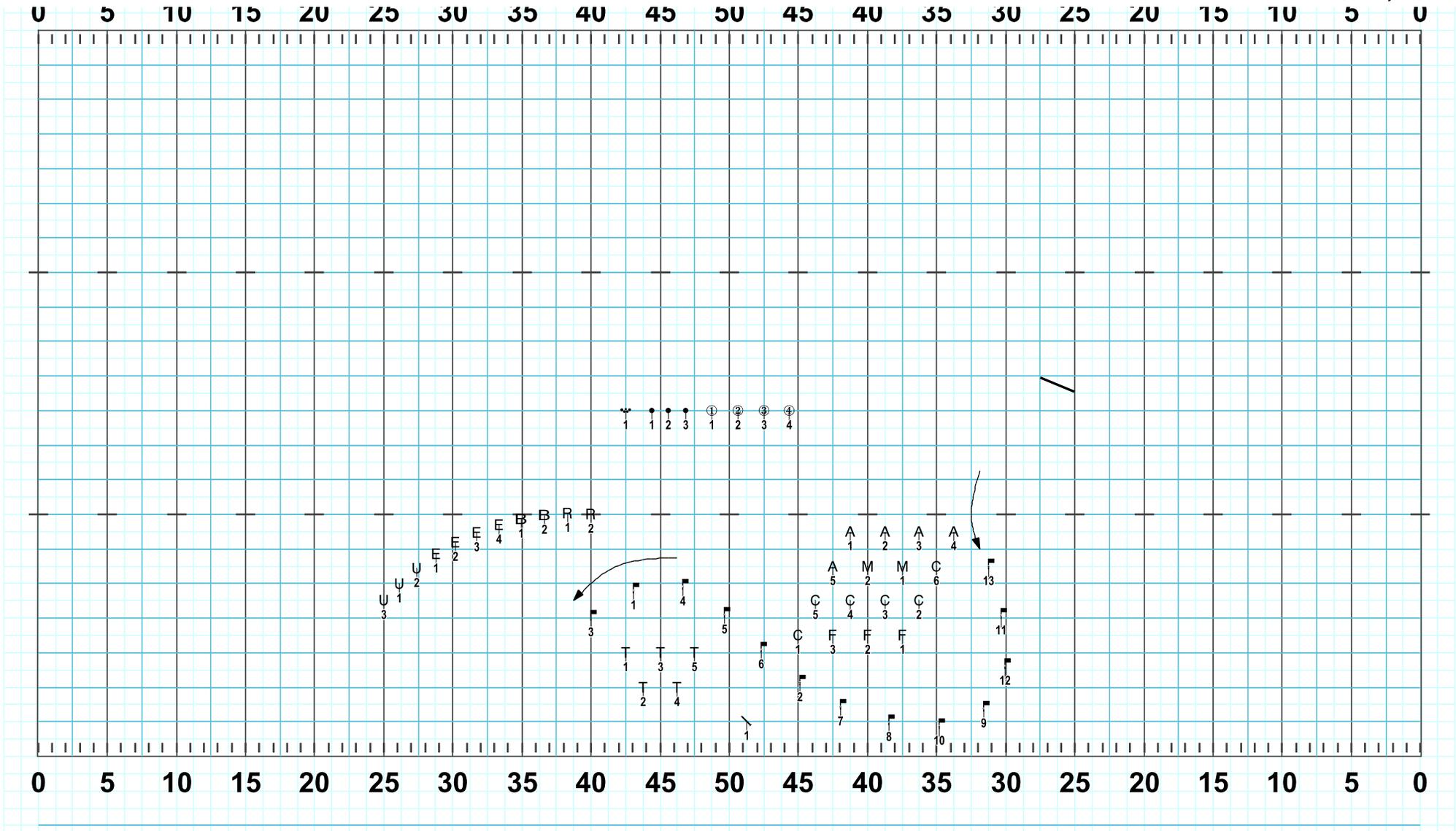
Set #5 Counts: 12 Measures: 25-28 Part 1 - Invitation

All - Float 12



# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #7 Counts: 12 Measures: 33-36 Part 1 - Invitation**

T - Hold 12 (featured)

Other Winds - Float 12

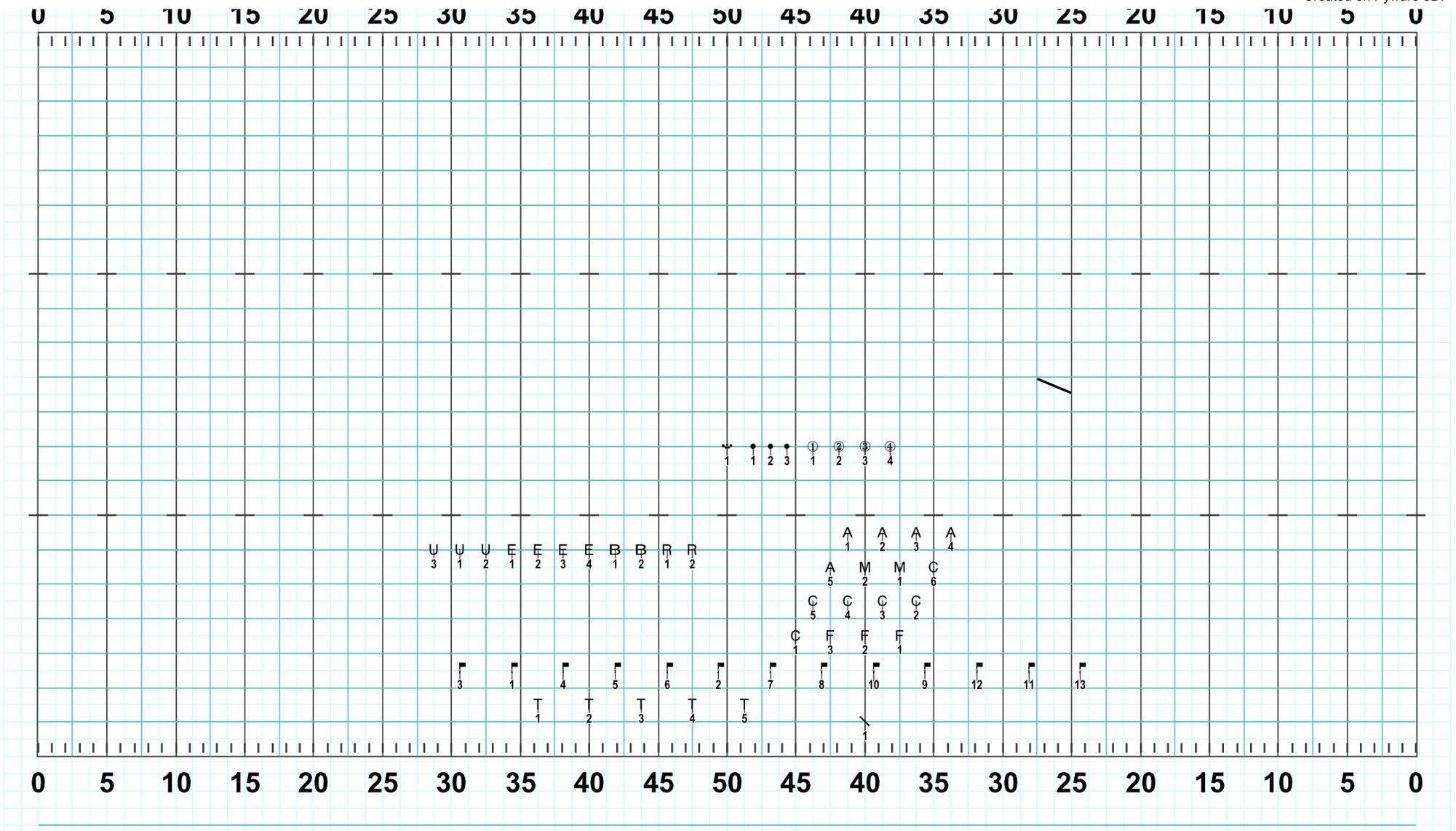
DL - Hold 12

Guard - Continue Follow the Leader 12

Maj - Hold 12

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

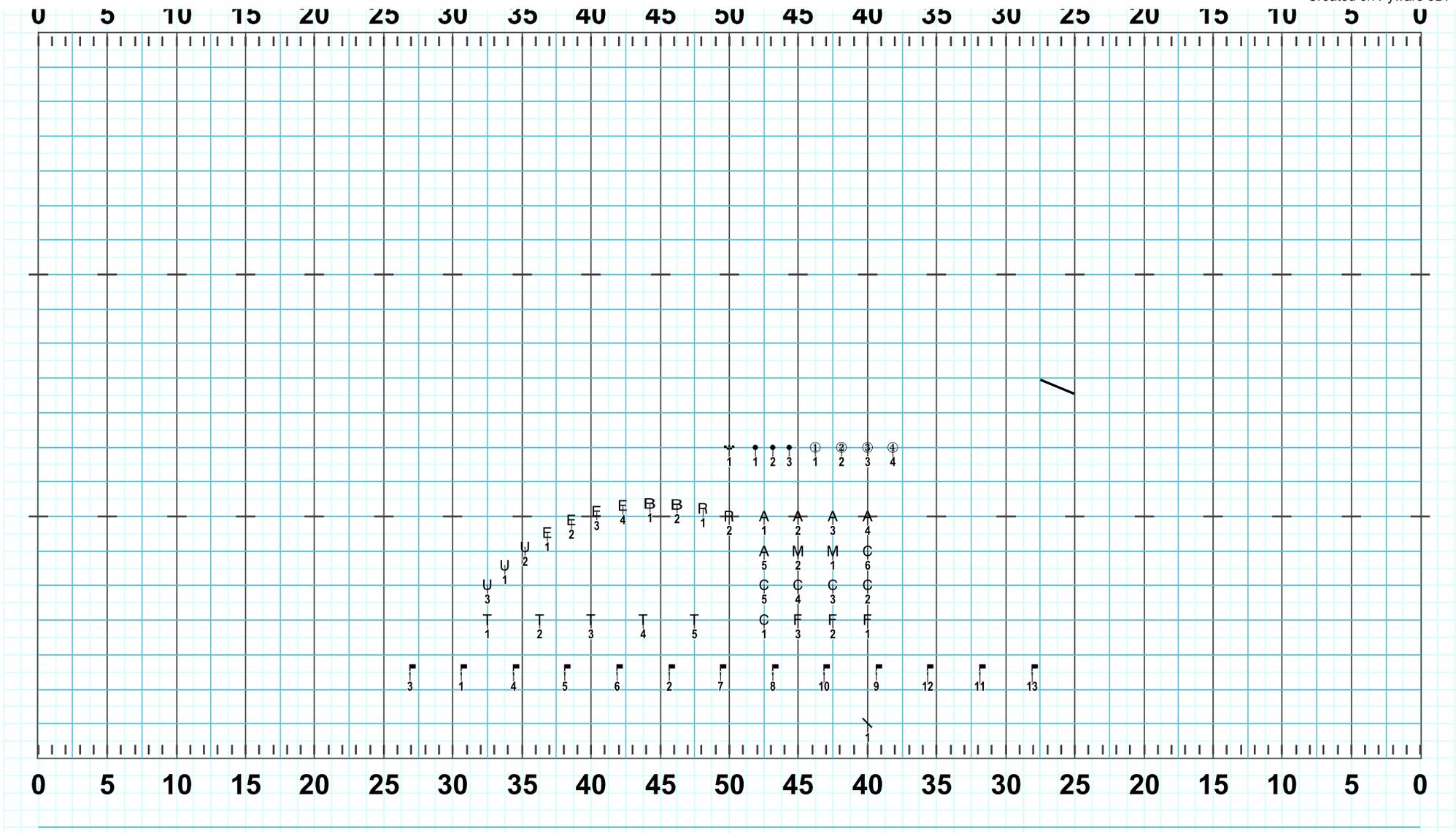
Set #8 Counts: 12 Measures: 37-40 Part 1 - Invitation

F / C / A / M - Hold 12

All Others - Float 12

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #9 Counts: 12 Measures: 41-44 Part 1 - Invitation**

Winds - Float 12

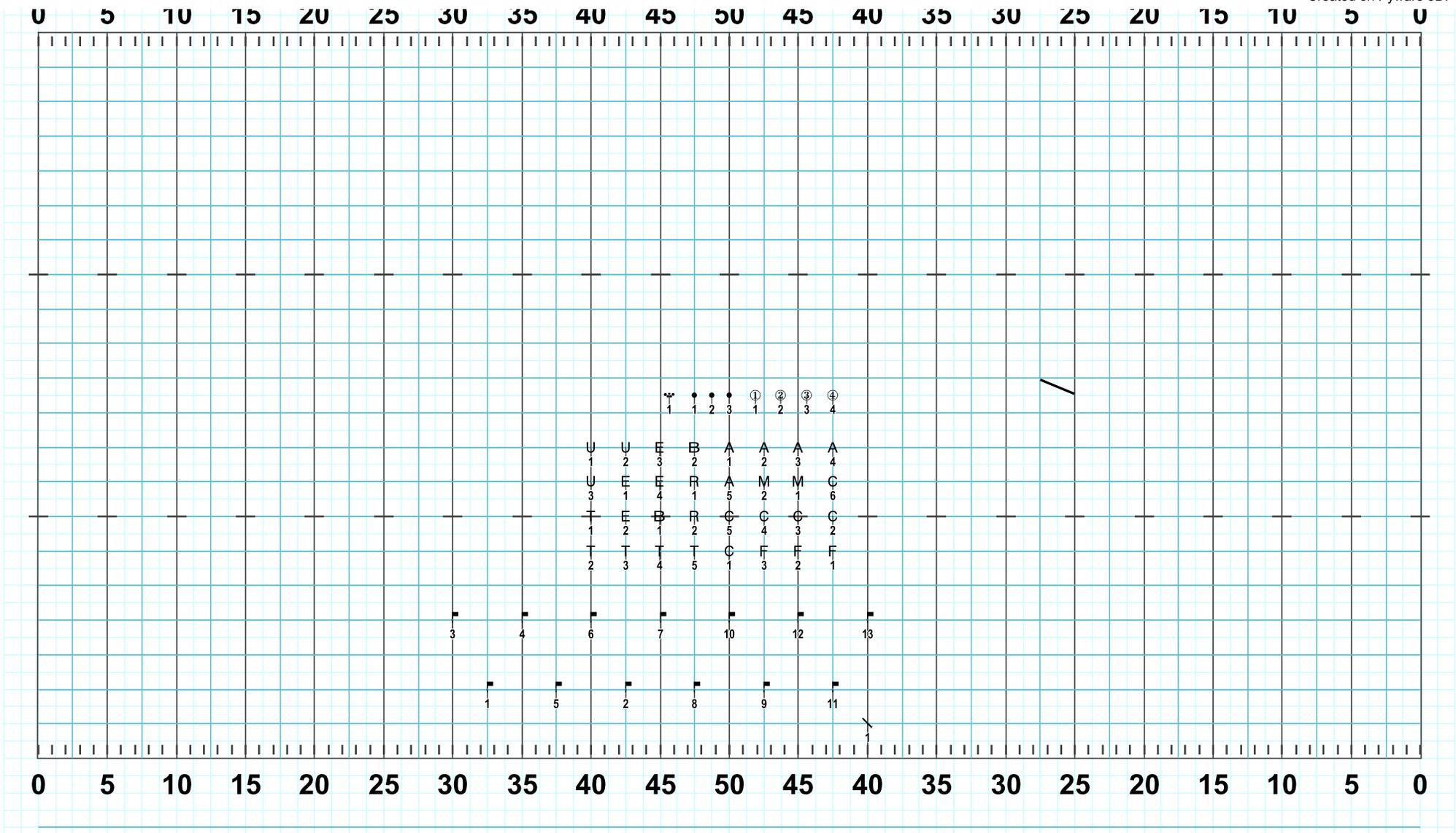
DL - Hold 12

Guard - Move 12 (allow choreography to cause movement, not straight marching)

Maj - Hold 12

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



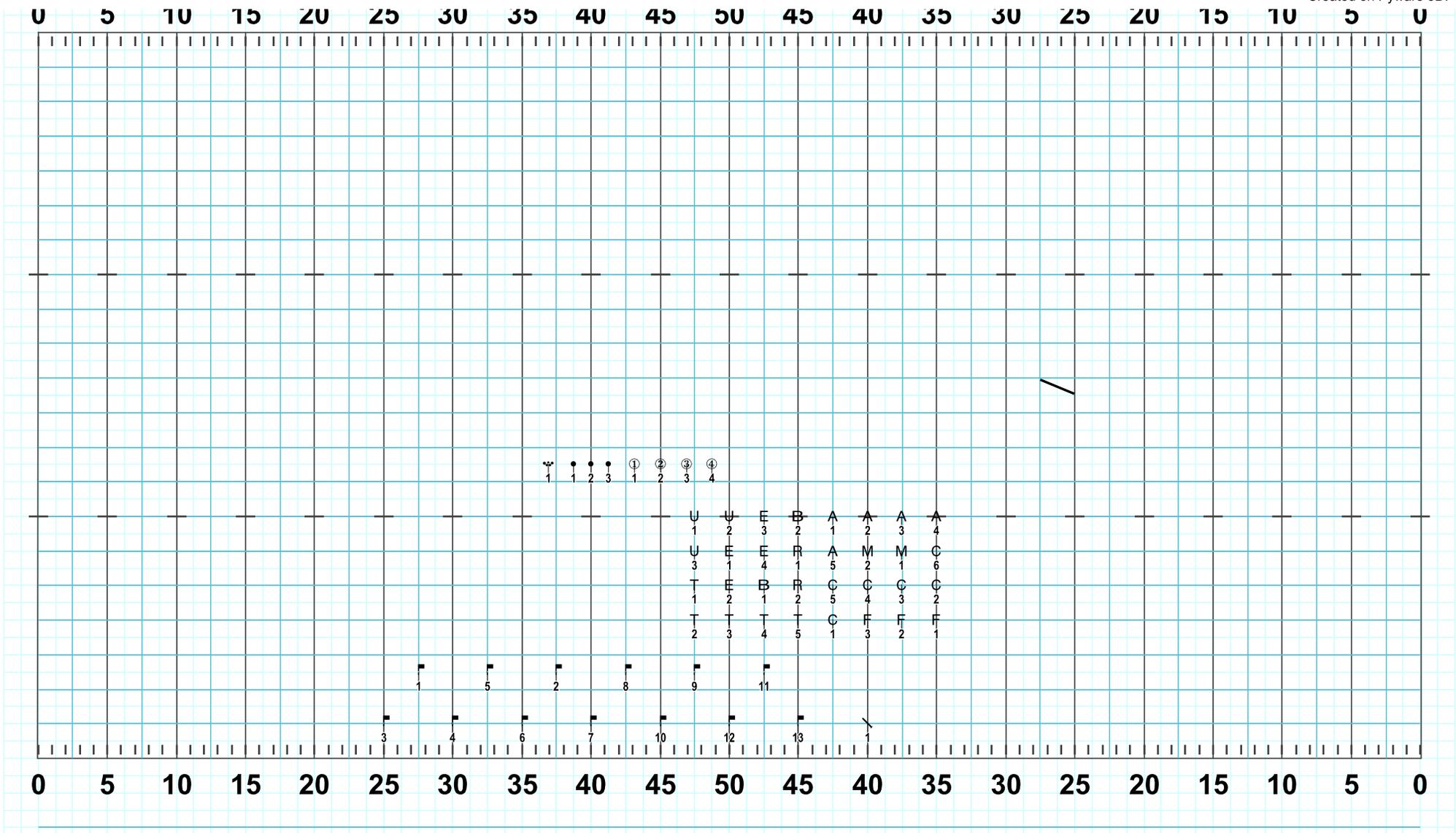
Director Viewpoint

Set #10 Counts: 16 Measures: 45-48 Part 1 - Invitation

Maj - Hold 16  
All Others - Float 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.

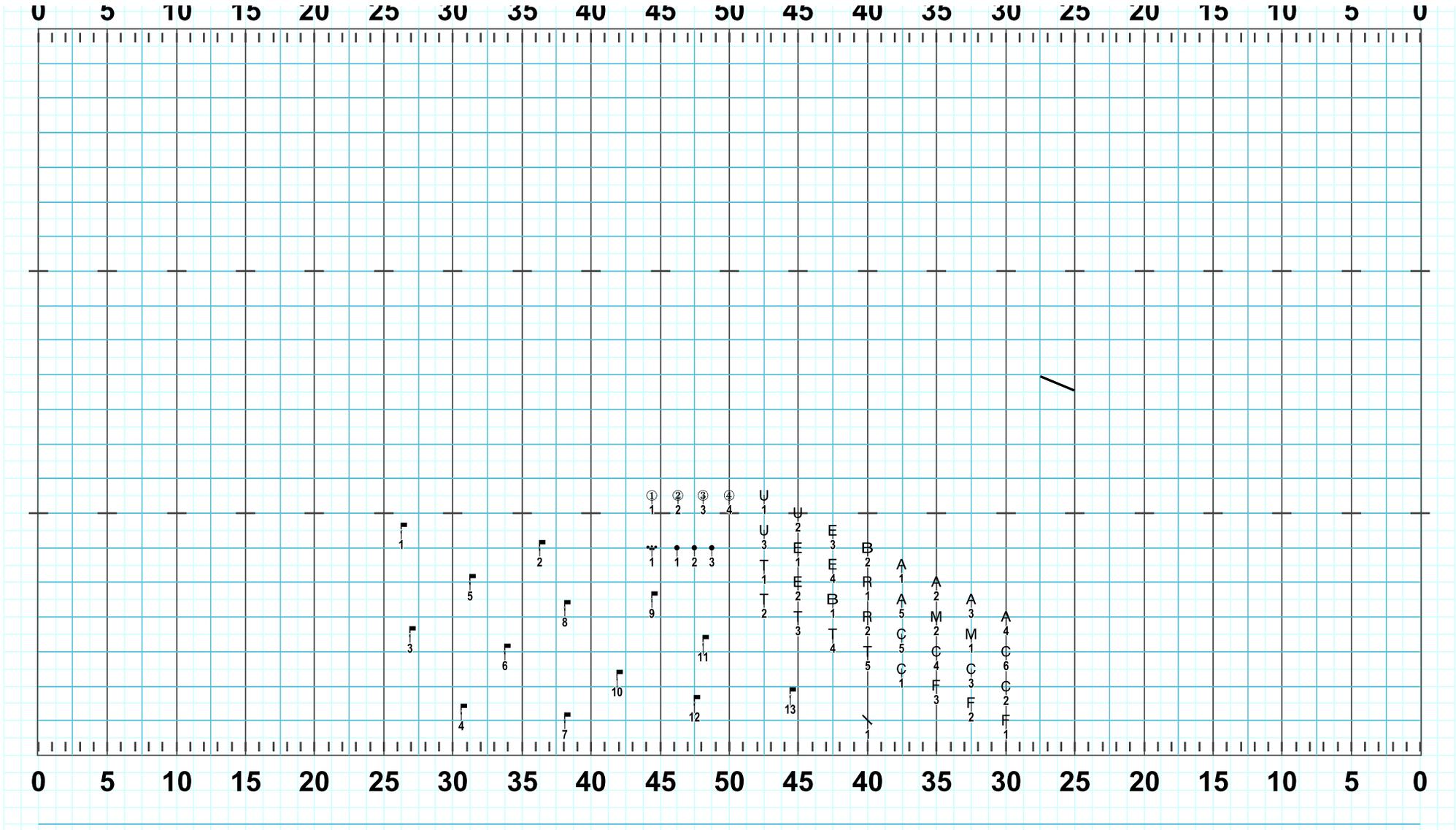


Set #11 Counts: 16 Measures: 49-52 Part 1 - Invitation

Maj - Hold 16  
All Others - Float 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

Set #12 Counts: 16+16 Measures: 53-56, 57-60 Part 1 - Invitation

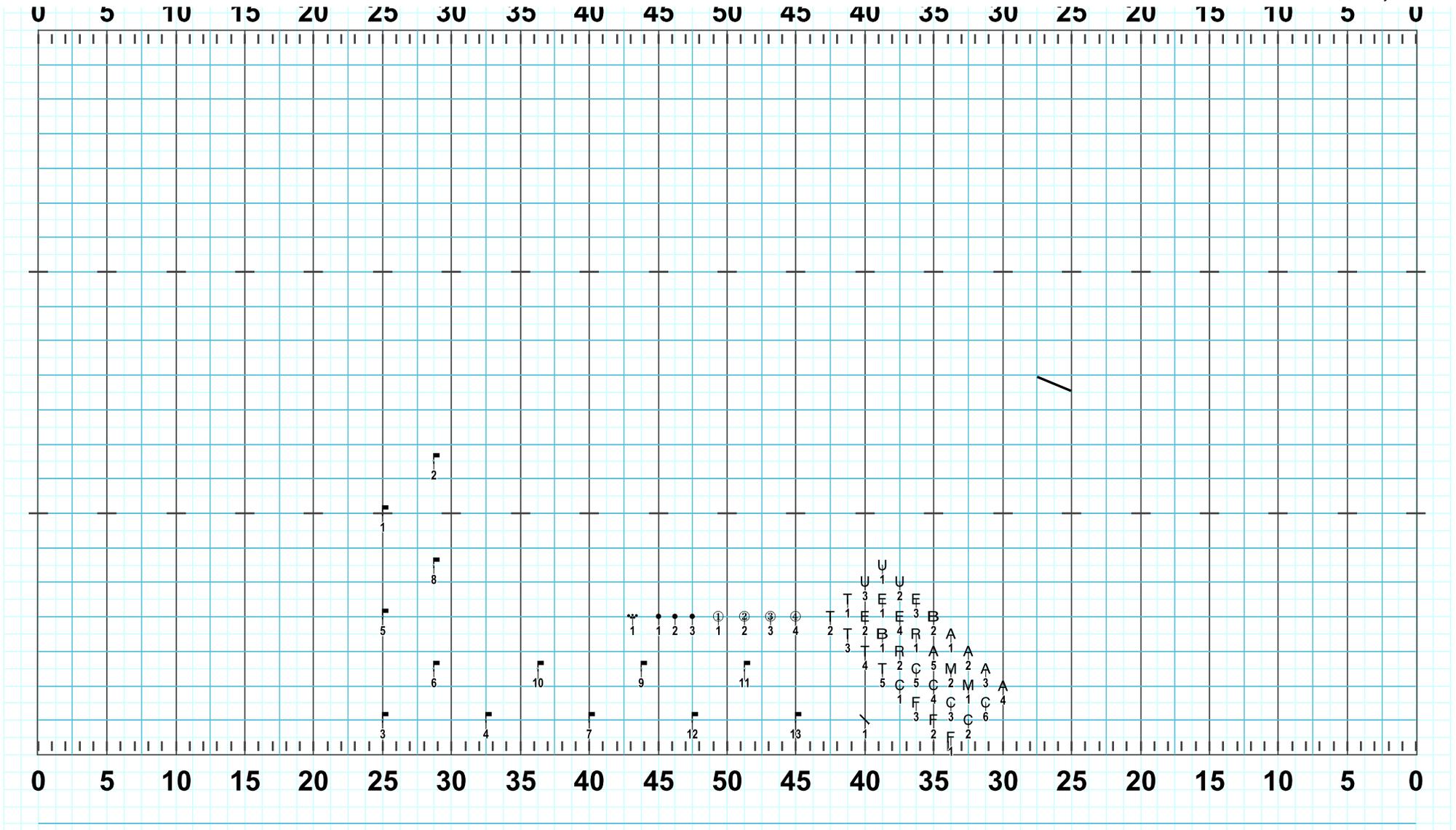
Winds / DL - Float 16, Hold 16

Guard - Hold 8, Scatter 8 (no color), Hold 16 (show color)

Maj - Hold 32

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #13 Counts: 16+16 Measures: 61-64, 65-68 Part 1 - Invitation**

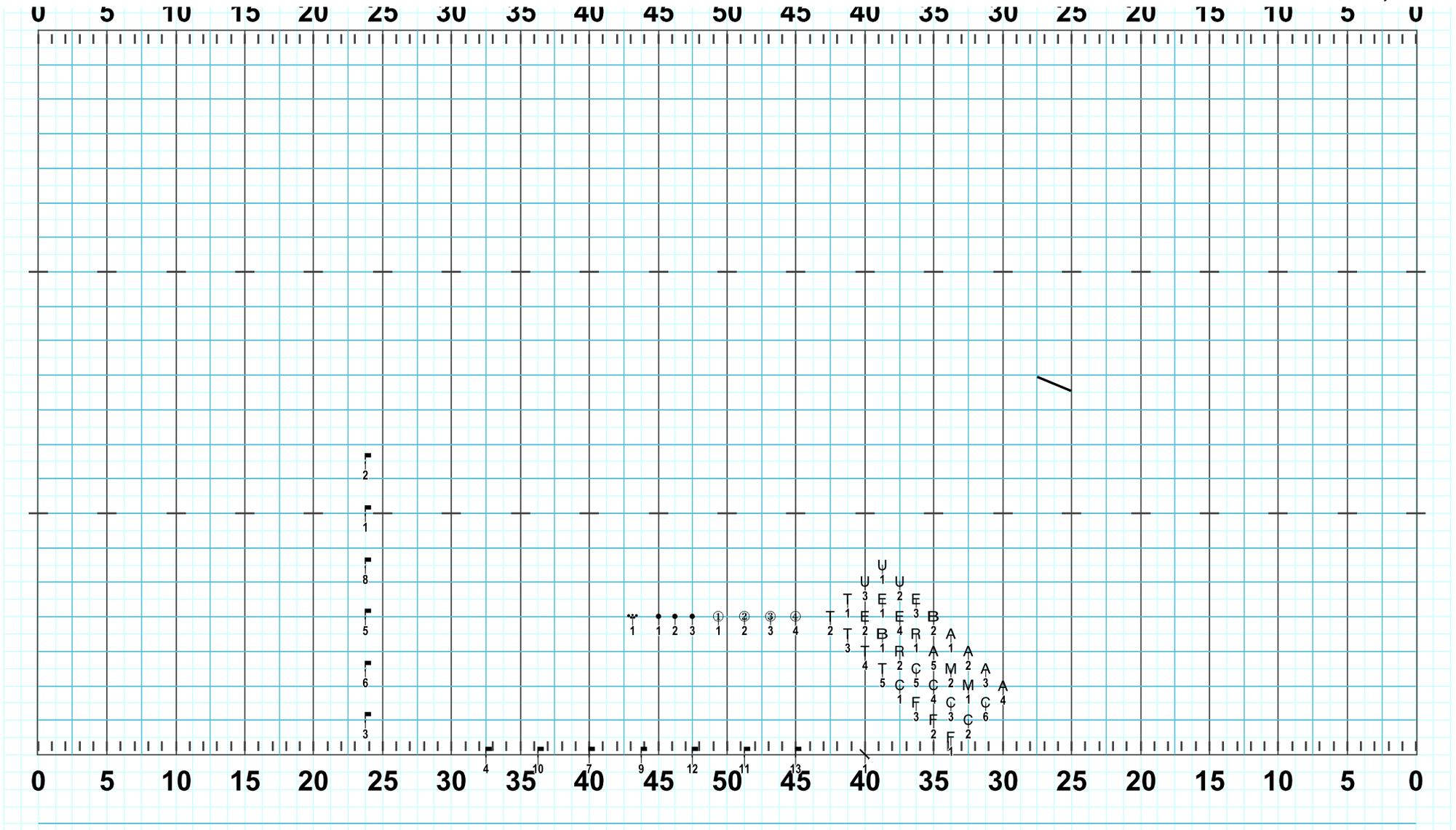
Maj - Hold 32

All Others - Float 16, Hold 16

END - Part 1 - Invitation

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

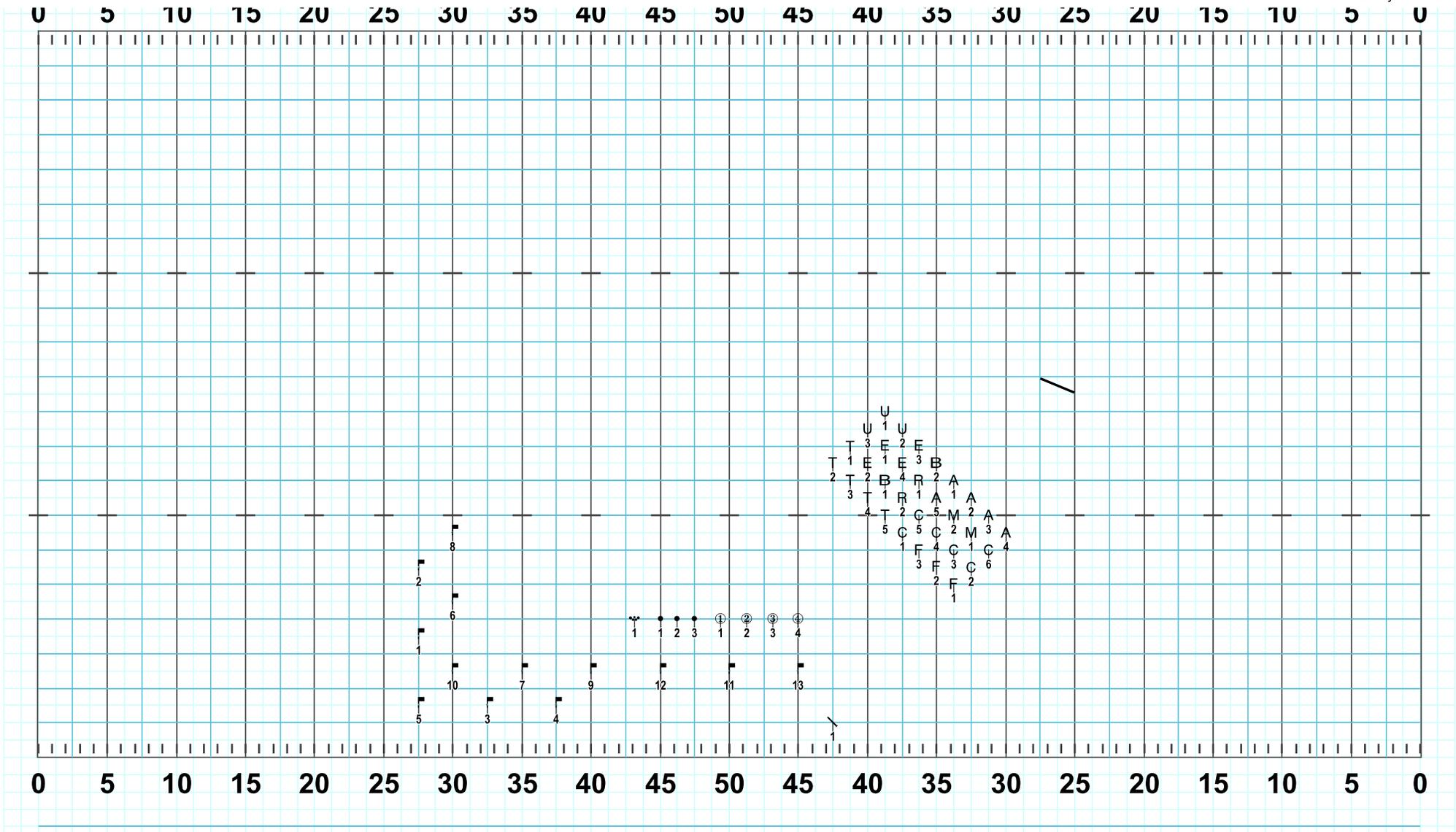
Set #14 Counts: 8 Measures: 69-70 Part 2 - Noise Day

Guard / Maj - Move 8

All Others - Hold 8

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

## Set #15 Counts: 16 Measures: 71-75 art 2 - Noise Day

Winds - Backwards March 16 (or face direction of travel)

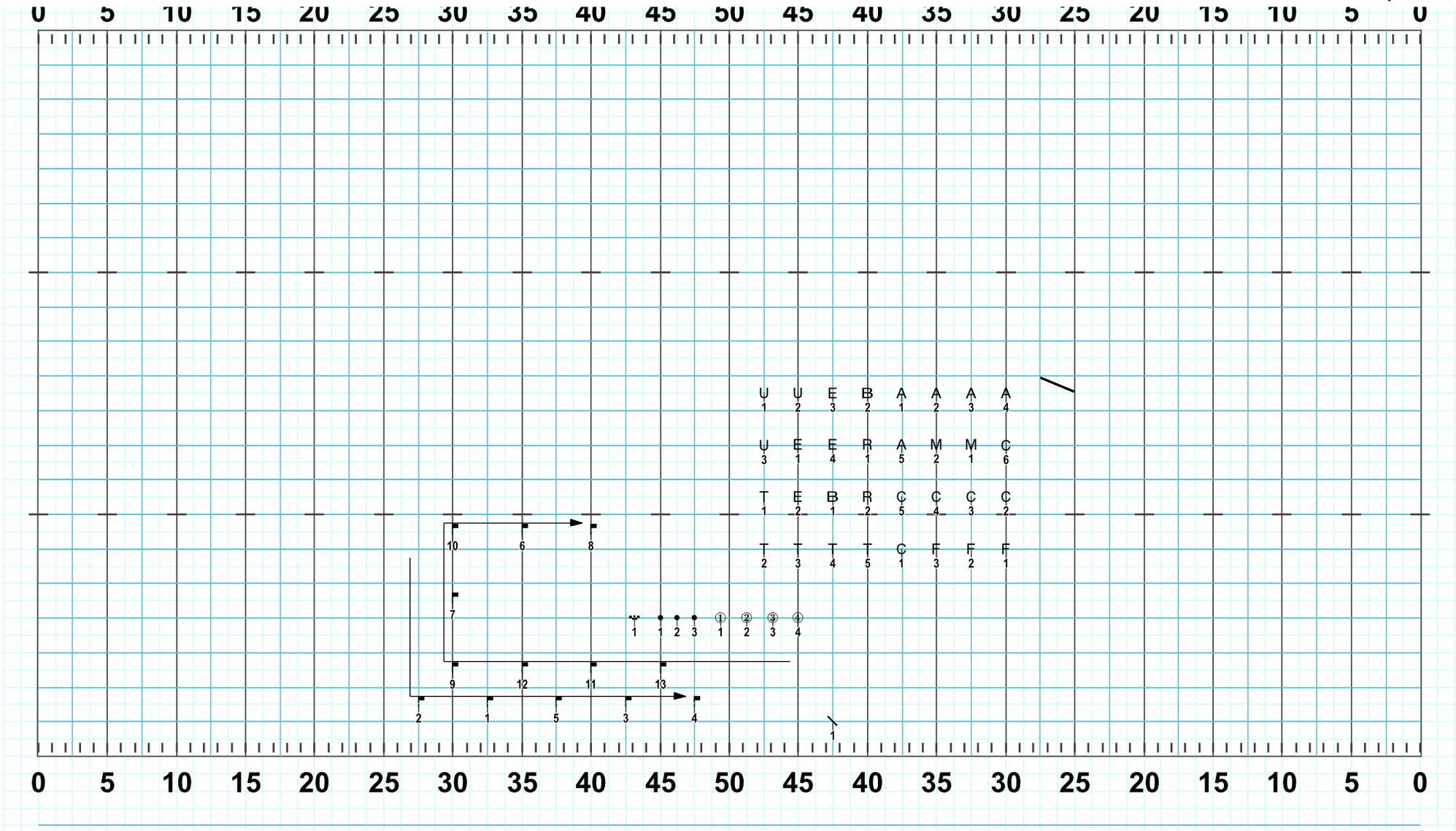
DL - Hold 16

Guard / Maj - Hold 8 (equipment change), Move 8

Guard 1 - 5 - Optional weapons - drill will work with flags or weapons.

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #16 Counts: 16 Measures: 76-79 art 2 - Noise Day**

Winds - Float 16

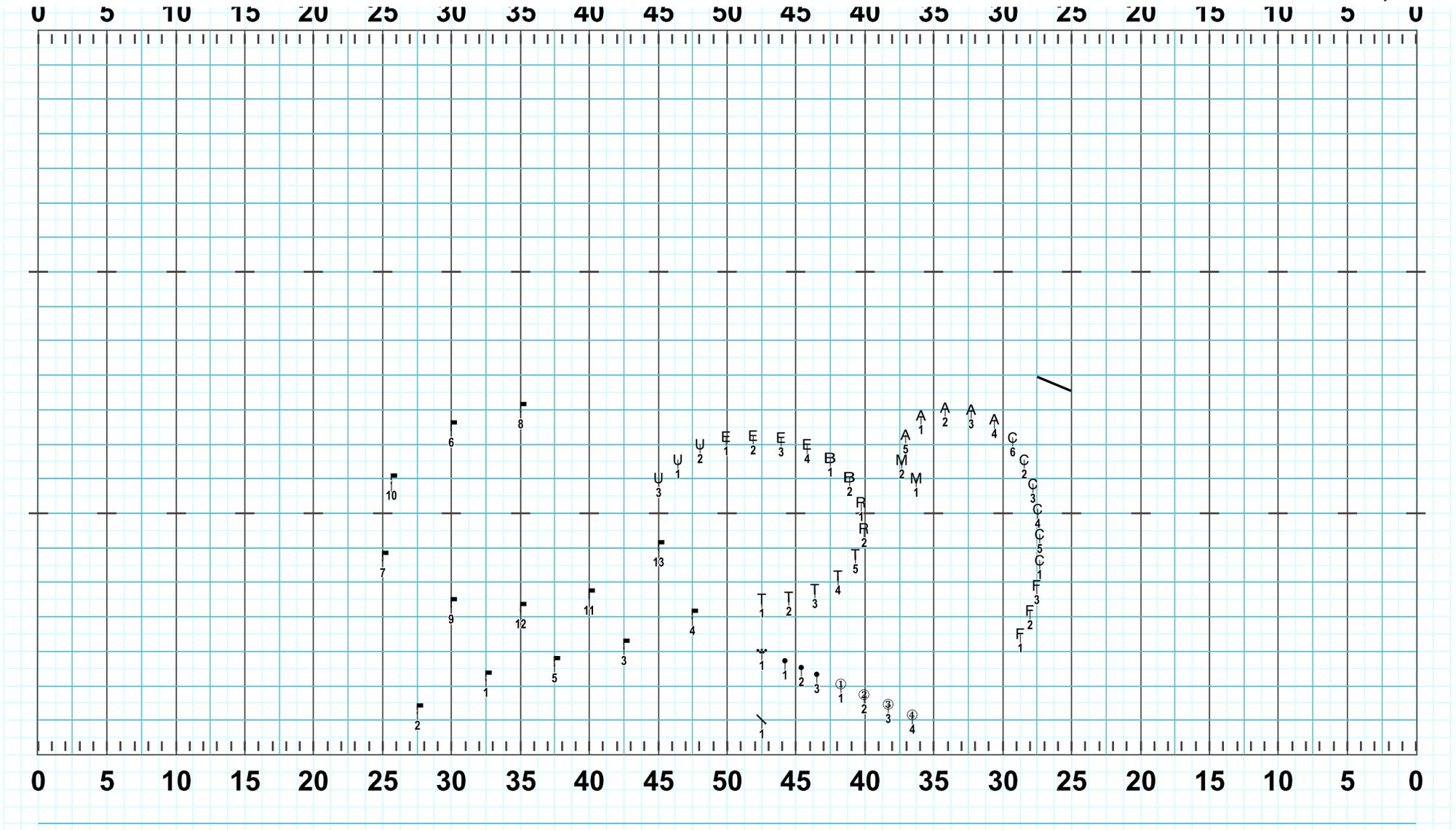
DL - Hold 16

Guard - Follow the Leader 16

Maj - Hold 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.

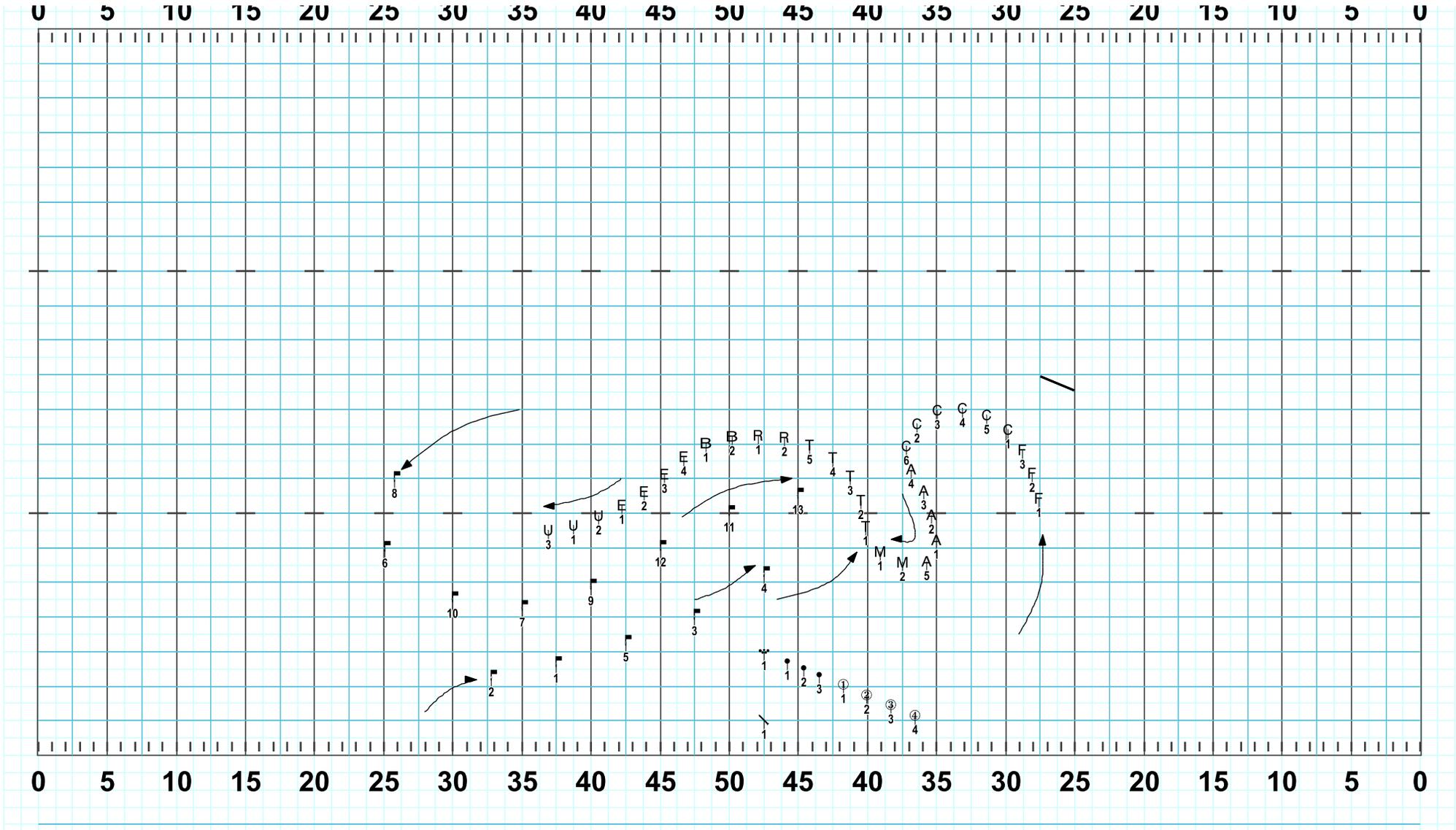


Set #17 Counts: 16 Measures: 80-83 art 2 - Noise Day

All - Float 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

Set #18 Counts: 16+16 Measures: 84-87, 88-90 art 2 - Noise Day

Winds - Follow the Leader 16, Hold 16

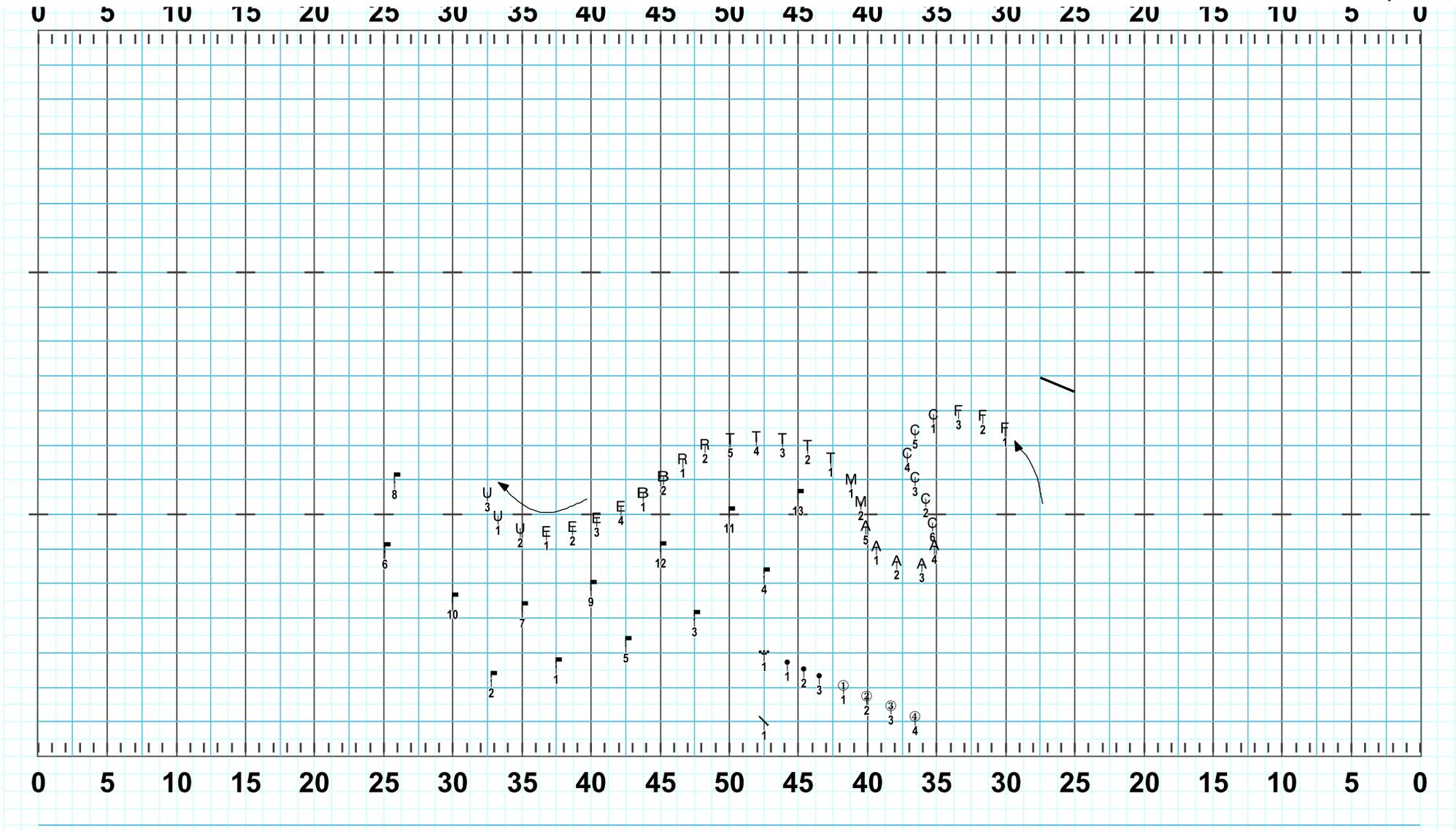
DL - Hold 32

Guard - Follow the Leader 16, Hold 16

Maj - Hold 32

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

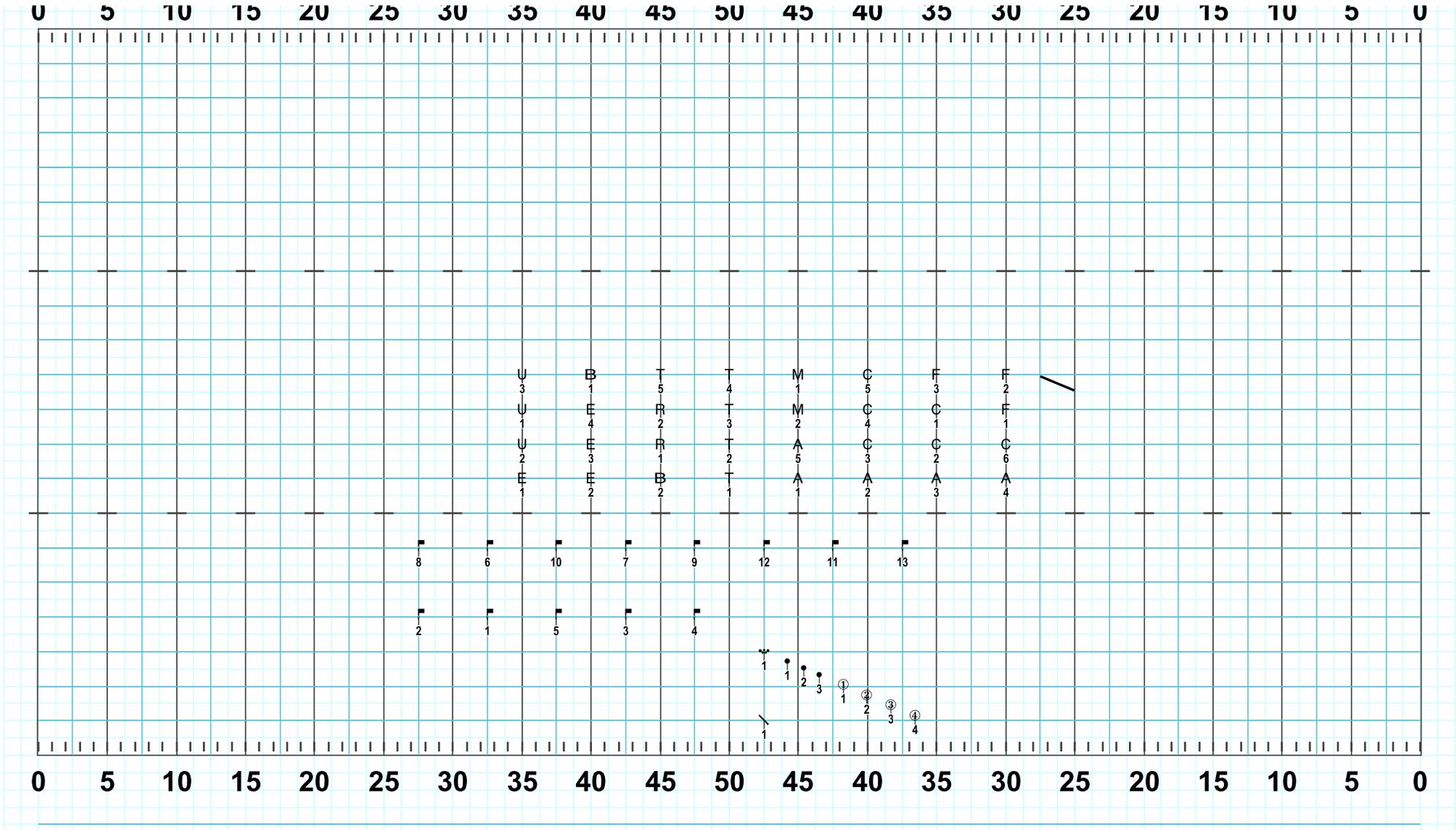
**Set #19 Counts: 12 Measures: 91-93 art 2 - Noise Day**

Winds - Hold / Visual 4, Follow the Leader 8 (or use visual footwork)

All Others - Hold 12

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

Set #20 Counts: 12 Measures: 94-96 art 2 - Noise Day

Winds - Hold 4, Run out of tempo 8

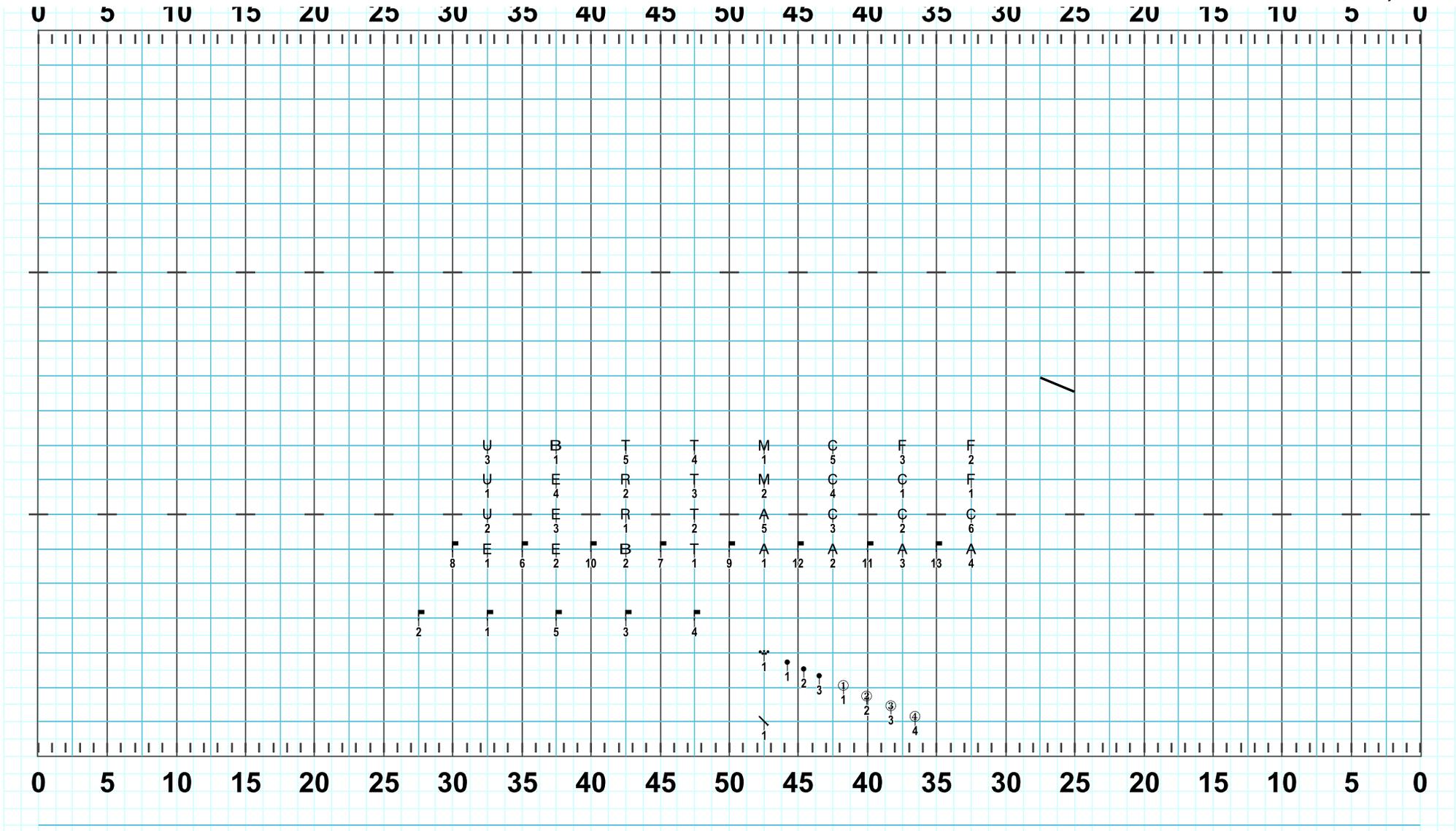
DL - Hold 12

Guard - Hold 4, Free Feet / Run 8

Maj - Hold 4

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

Set #21 Counts: 12 Measures: 97-99 art 2 - Noise Day

Winds - Hold 4, Float 8

DL - Hold 12

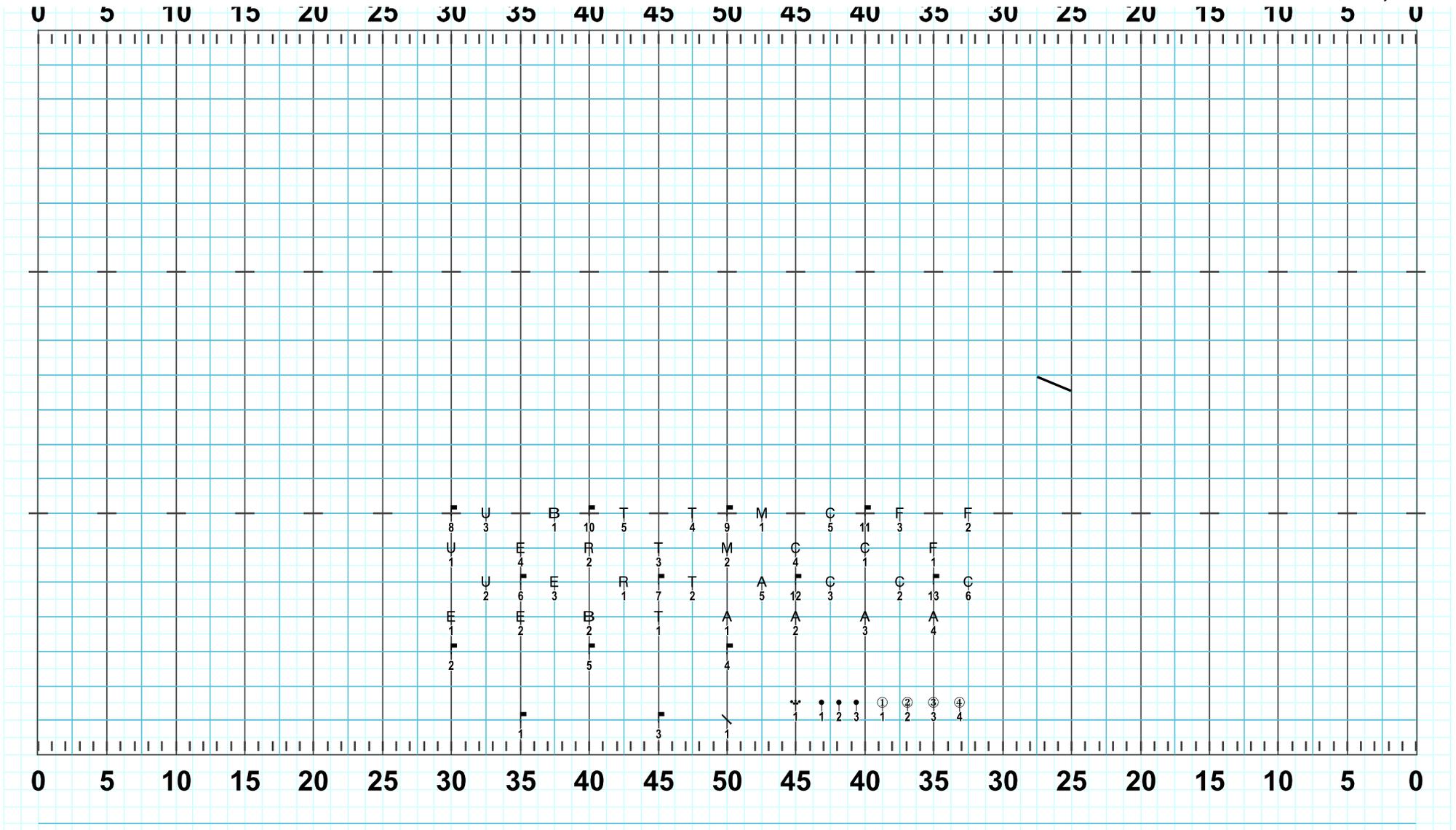
Guard 1-5 - Hold 12

Other Guard - Hold 8, Float 4

Maj - Hold 12

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



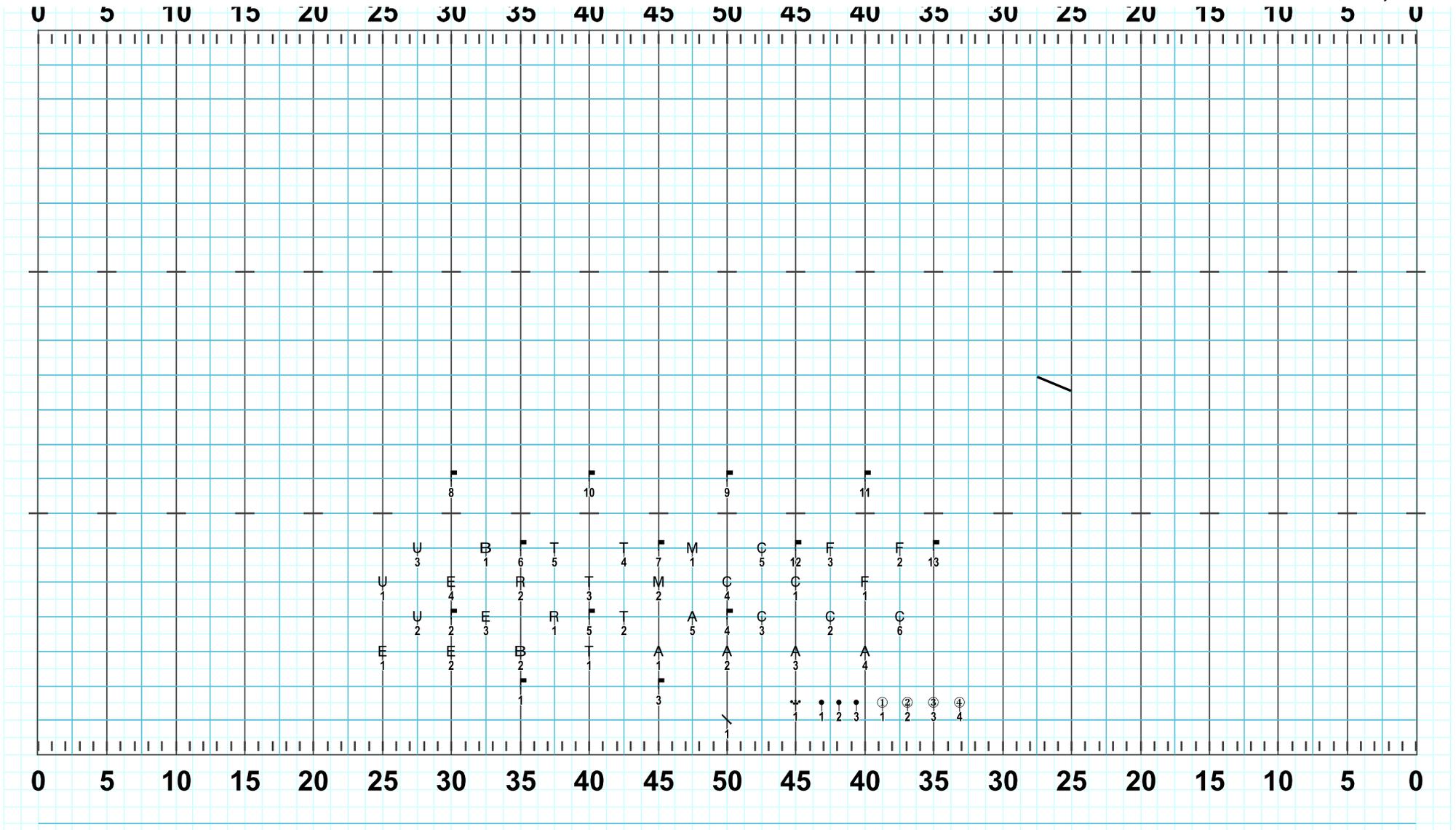
Director Viewpoint

Set #22 Counts: 8 Measures: 100-101 art 2 - Noise Day

All - Float 8

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #23 Counts: 8+32 Measures: 102-103, 104-111 art 2 - Noise Day**

Winds - Float 8, Hold 32

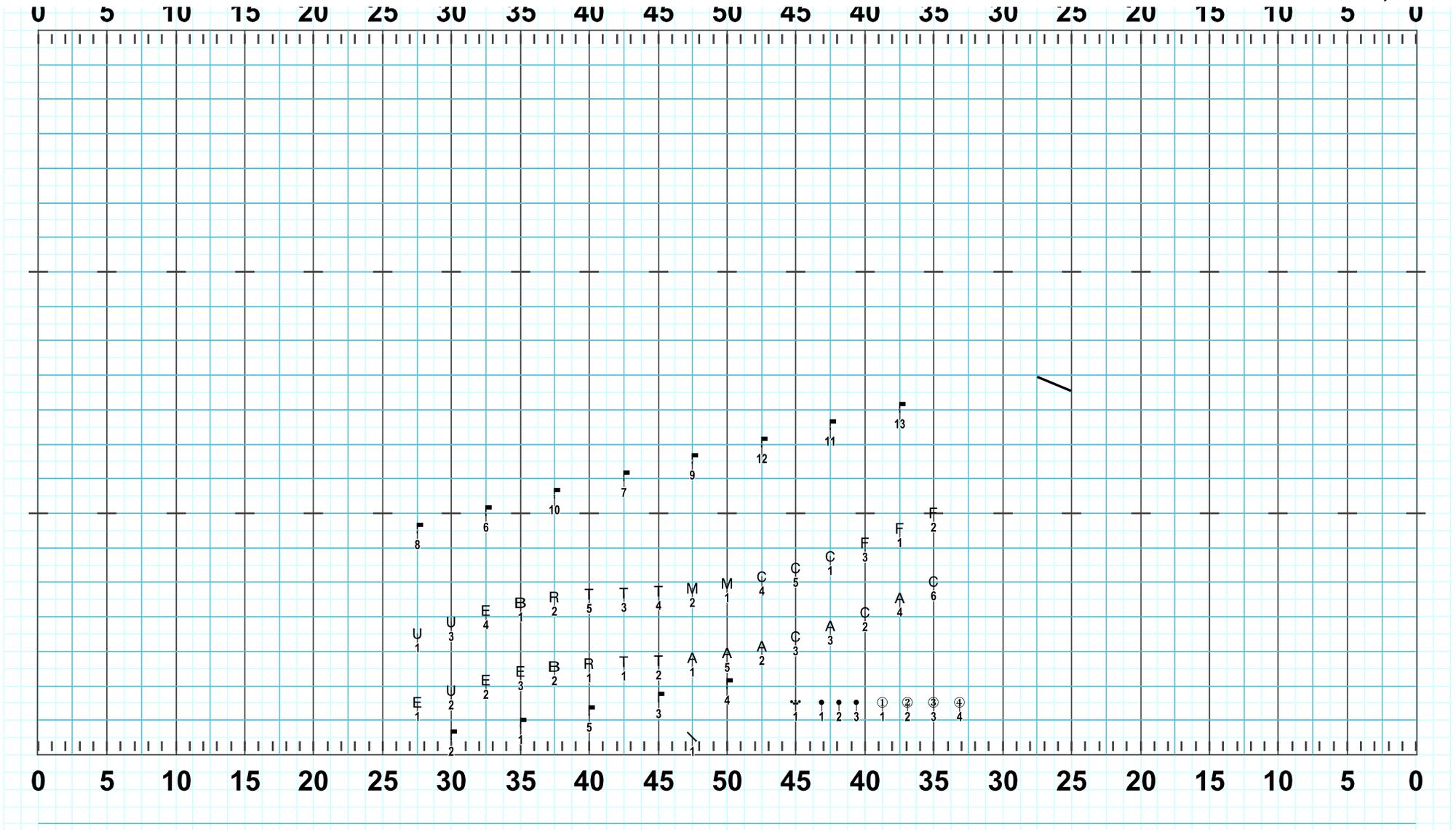
DL - Hold 40

Guard - Float 8 (no color), Hold 32 (show color)

Maj - Hold 40

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #24 Counts: 8 Measures: 112-113 art 2 - Noise Day**

Winds - Float 8

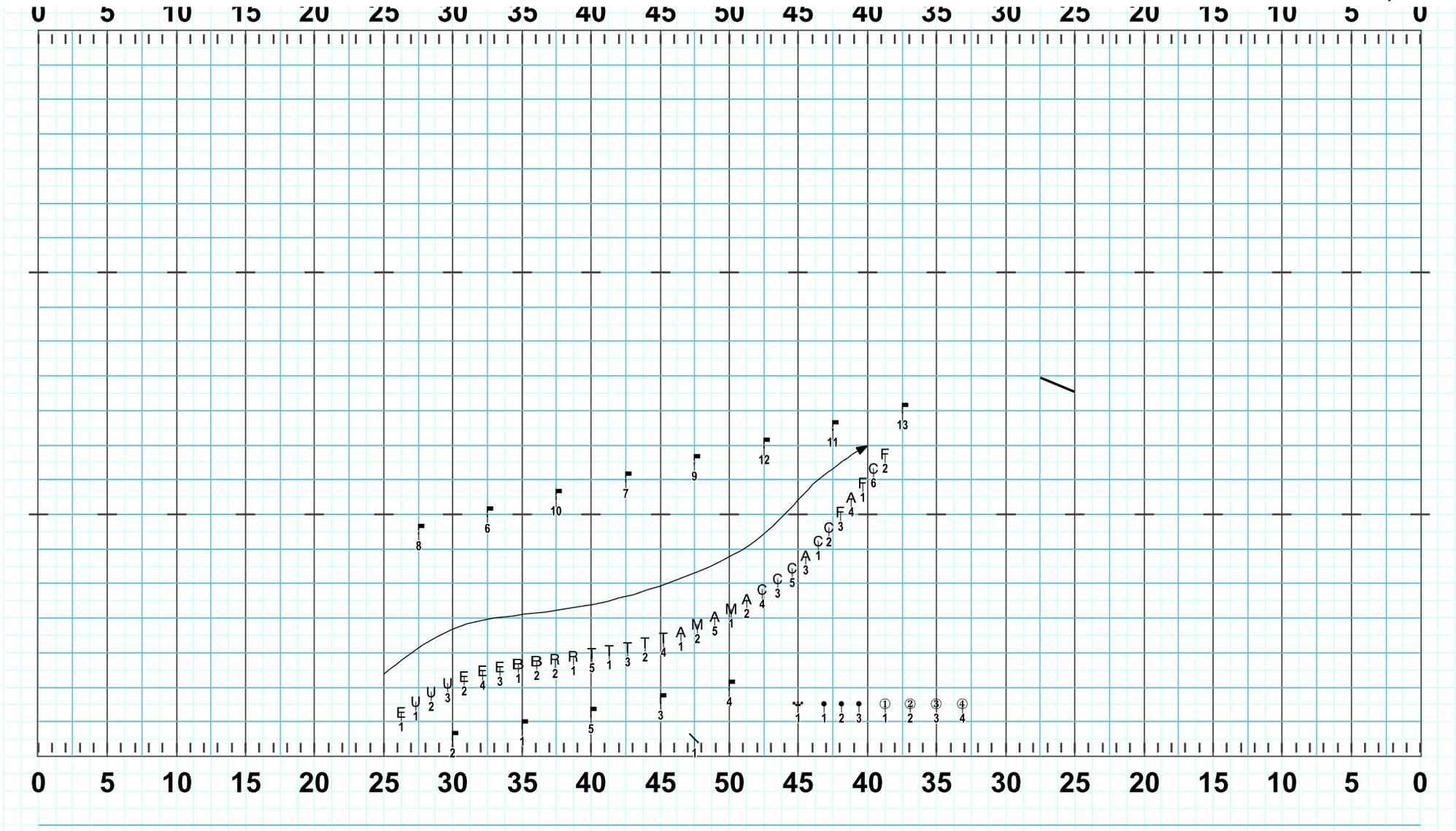
DL - Hold 8

Guard - Move 8 (jazz run if needed)

Maj - Hold 8

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #25 Counts: 8+12 Measures: 114-115, 116-118 art 2 - Noise Day**

Winds - Move / Run 8 or less, Hold 12

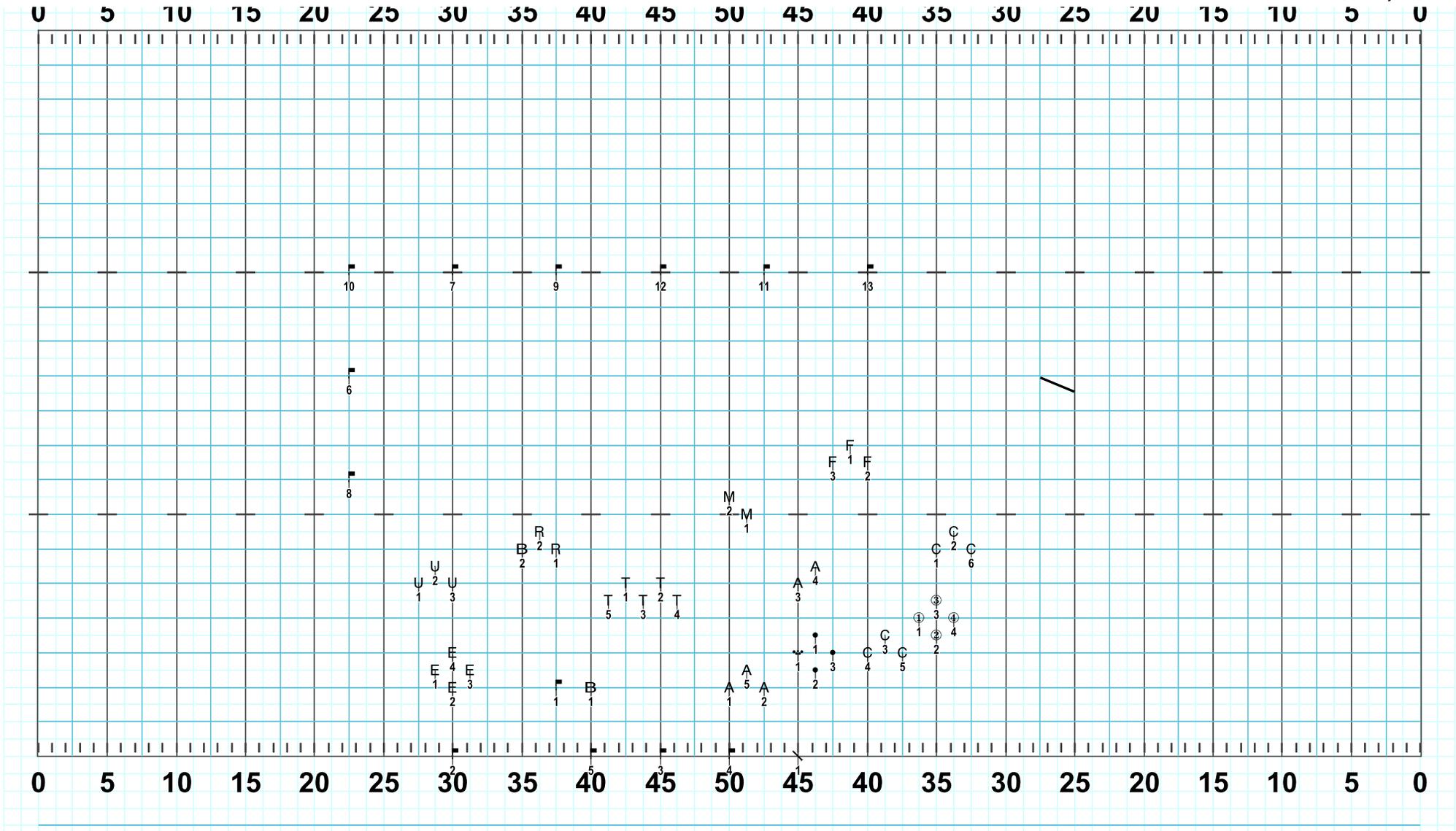
DL / Guard / Maj - Hold 12

Winds should run into the form sequentially so the curve comes into the focus as a ripple starting with E1 and ending with F2. (see arrow)

END - Part 2 - Nnoise Day

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #26 Counts: 4+16 Measures: 119, 120-123 Part 3 - Imagine**

B1 (soloist) - Hold 4, Float 8, Hold 8 (prep for solo)

Other Winds / DL - Hold 4, Float 16

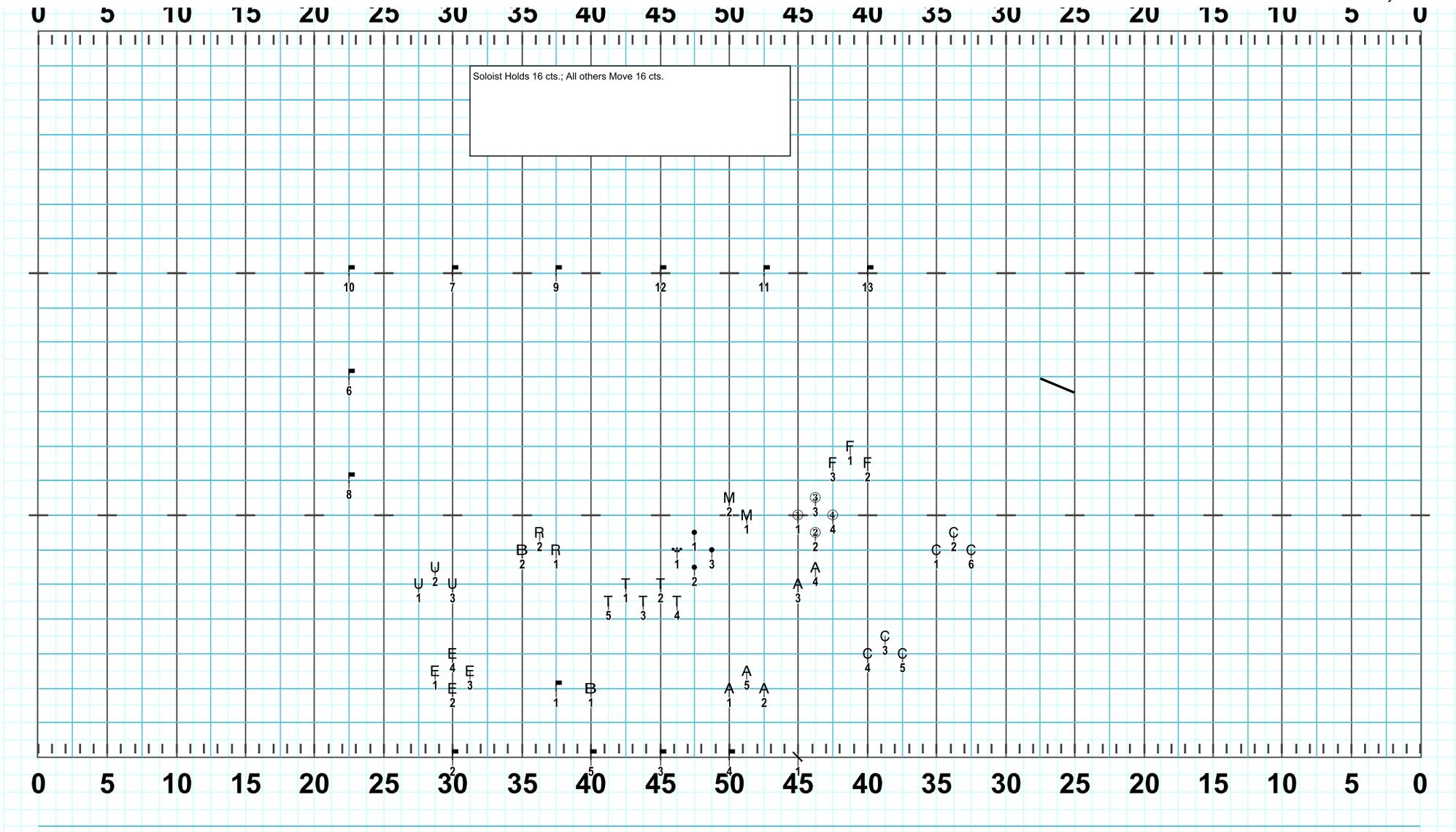
G1 - Hold 4, Free Feet 4 (to sideline), Hold 4 (equipment change), Free Feet 8 to position (prep for solo with B1)

Guard (front sideline), Hold 4, Free Feet 4, Hold 12 (equipment change)

Guard (in back), Hold 4, Free Feet / Flutter 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

## Set #27 Counts: 16 Measures: 124-127 Part 3 - Imagine

Winds - Hold / Pose / Visual 16

DL - Float 16

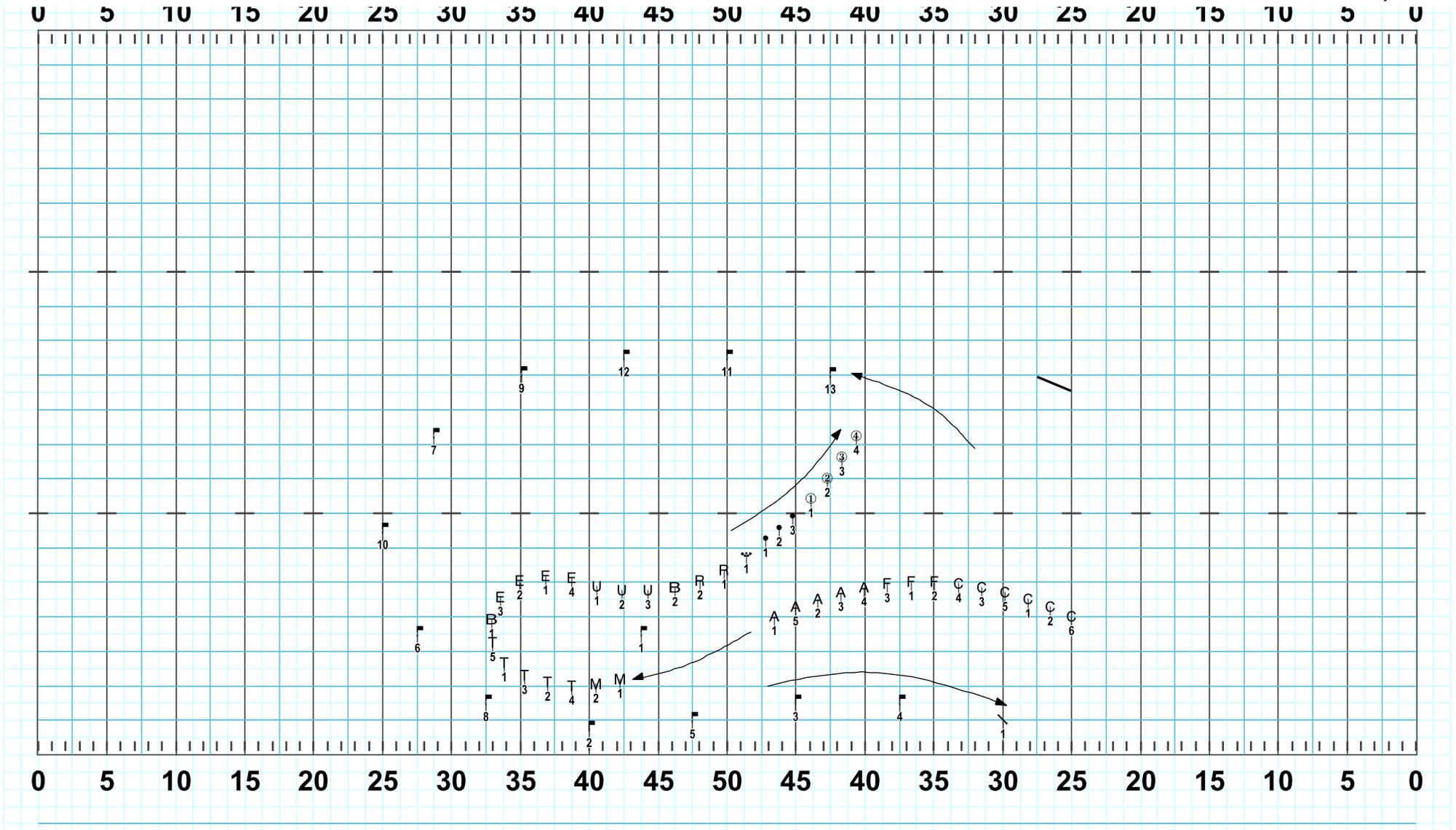
G1 - Hold / Solo 16 (with B1)

Other Guard / Maj - Hold 16 (out of focus, continue equipment change)



# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #29 Counts: 16 Measures: 136-139 Part 3 - Imagine**

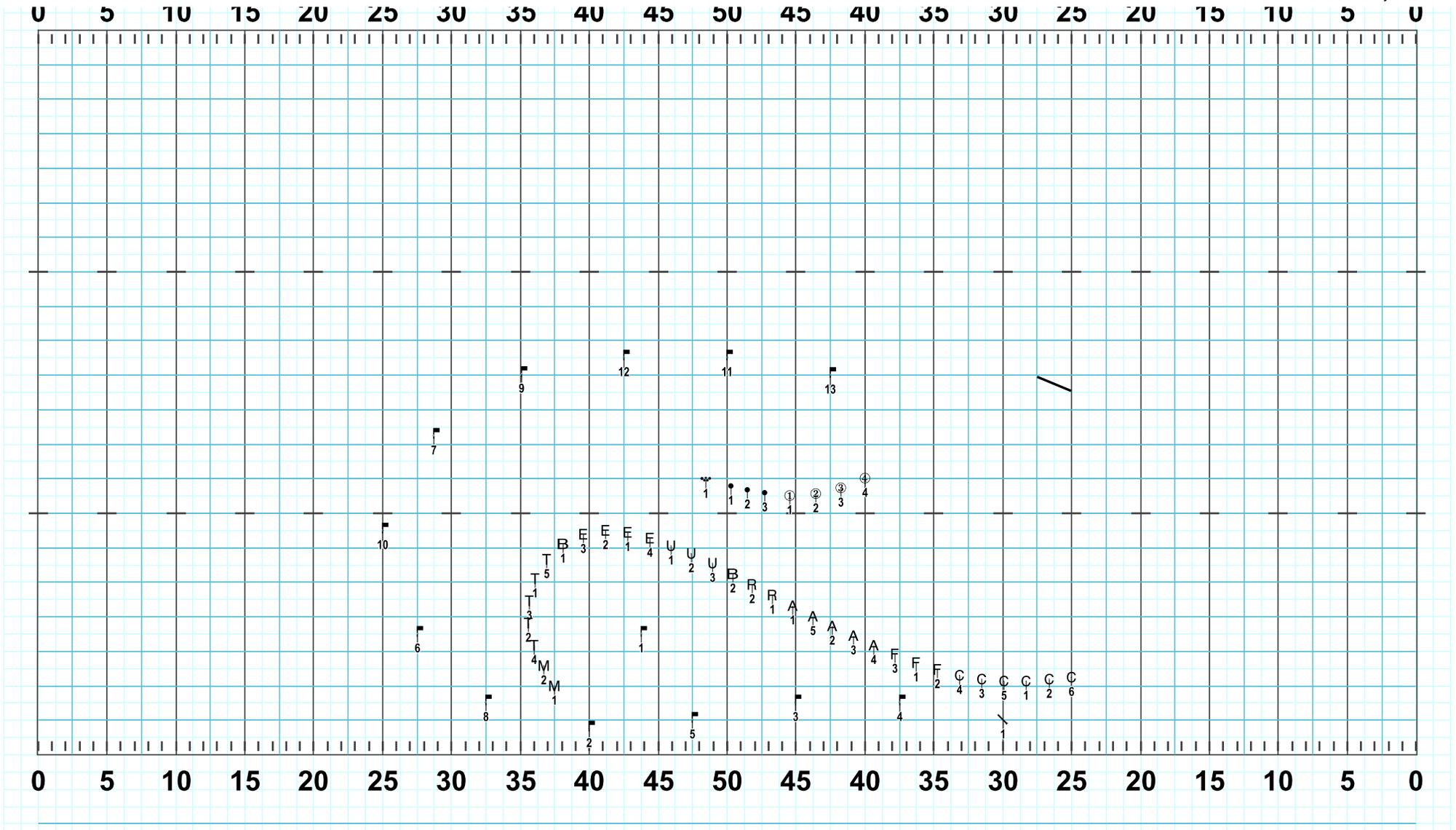
F / C / A - Hold 16 (featured)

Other Winds / DL - Follow the Leader 16

Guard / Maj - Follow the Leader / Float 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

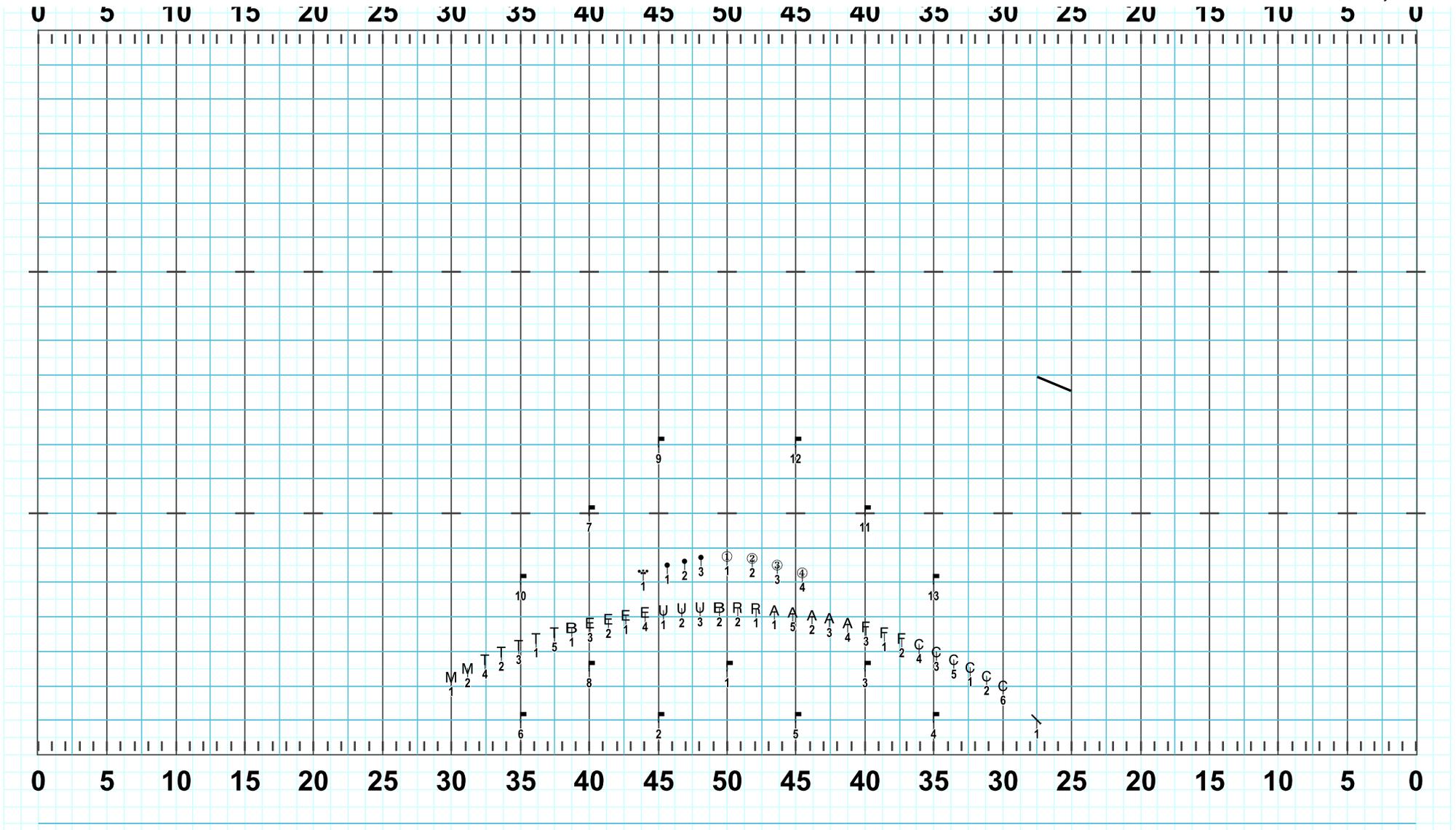
Set #30 Counts: 12+8 Measures: 140-142, 143-144 Part 3 - Imagine

Winds / DL - Float 12, Hold 8

Guard / Maj - Hold 20

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

Set #31 Counts: 16+16 Measures: 145-148, 149-152 Part 3 - Imagine

Winds / DL - Float 16

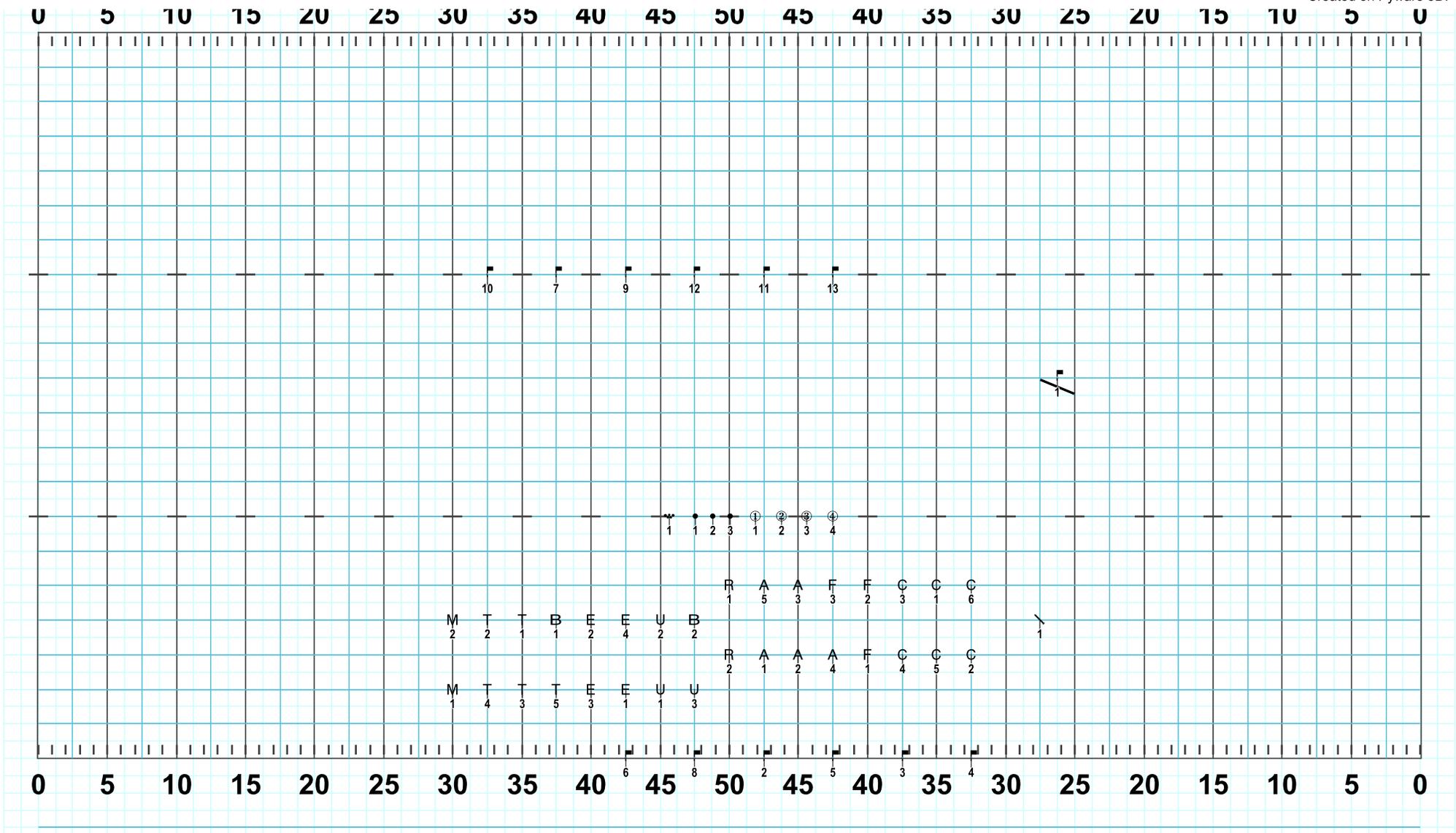
Guard - Hold 8, Flutter 8, Hold 16





# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

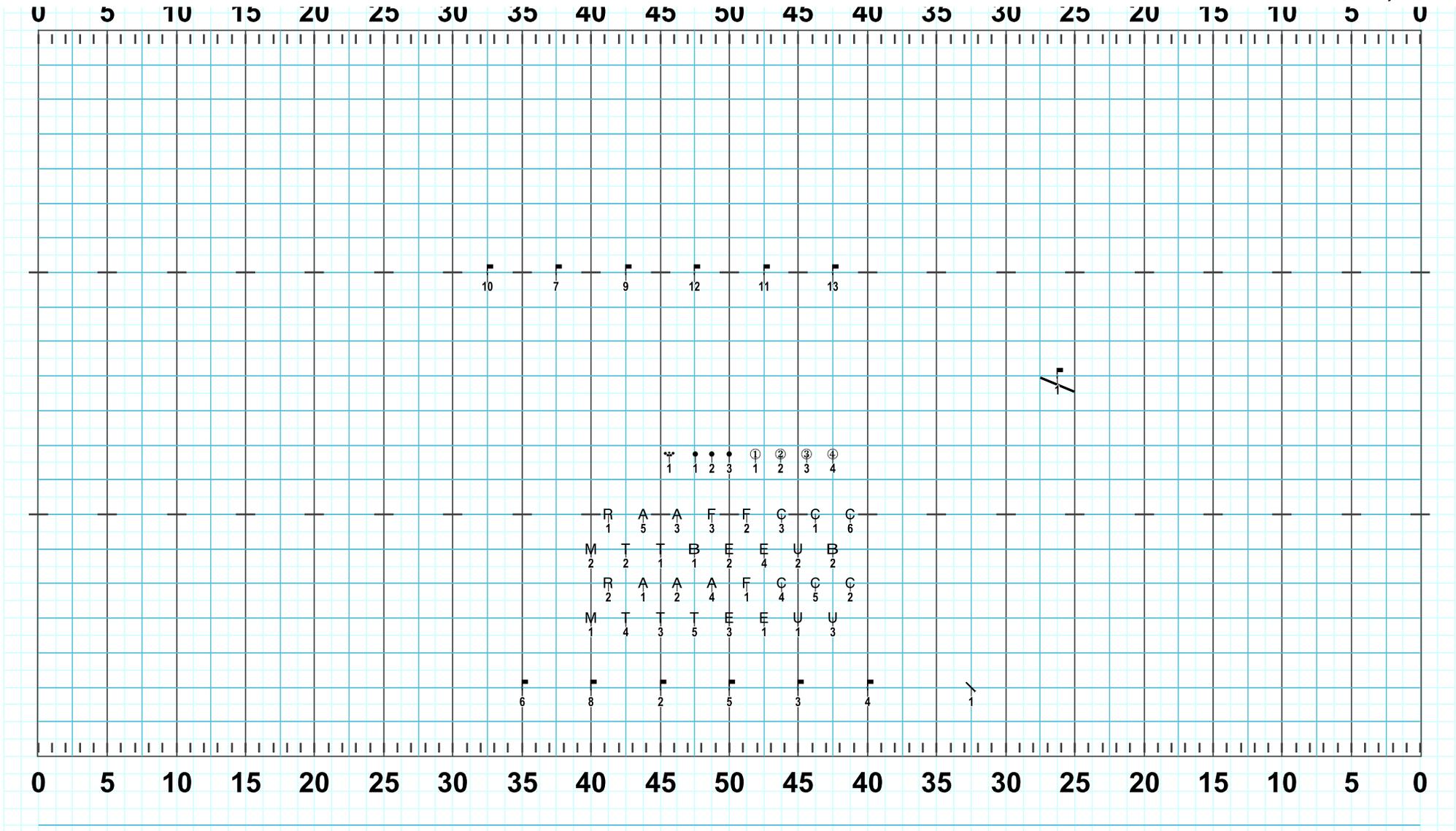
**Set #34 Counts: 8 Measures: 163-164 Part 4 - Where the Sidewalk Ends**

Winds / DL - Float 8

Guard / Maj - Hold (equipment change)

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #35 Counts: 16 Measures: 165-168 Part 4 - Where the Sidewalk Ends**

Winds / DL - Float 16

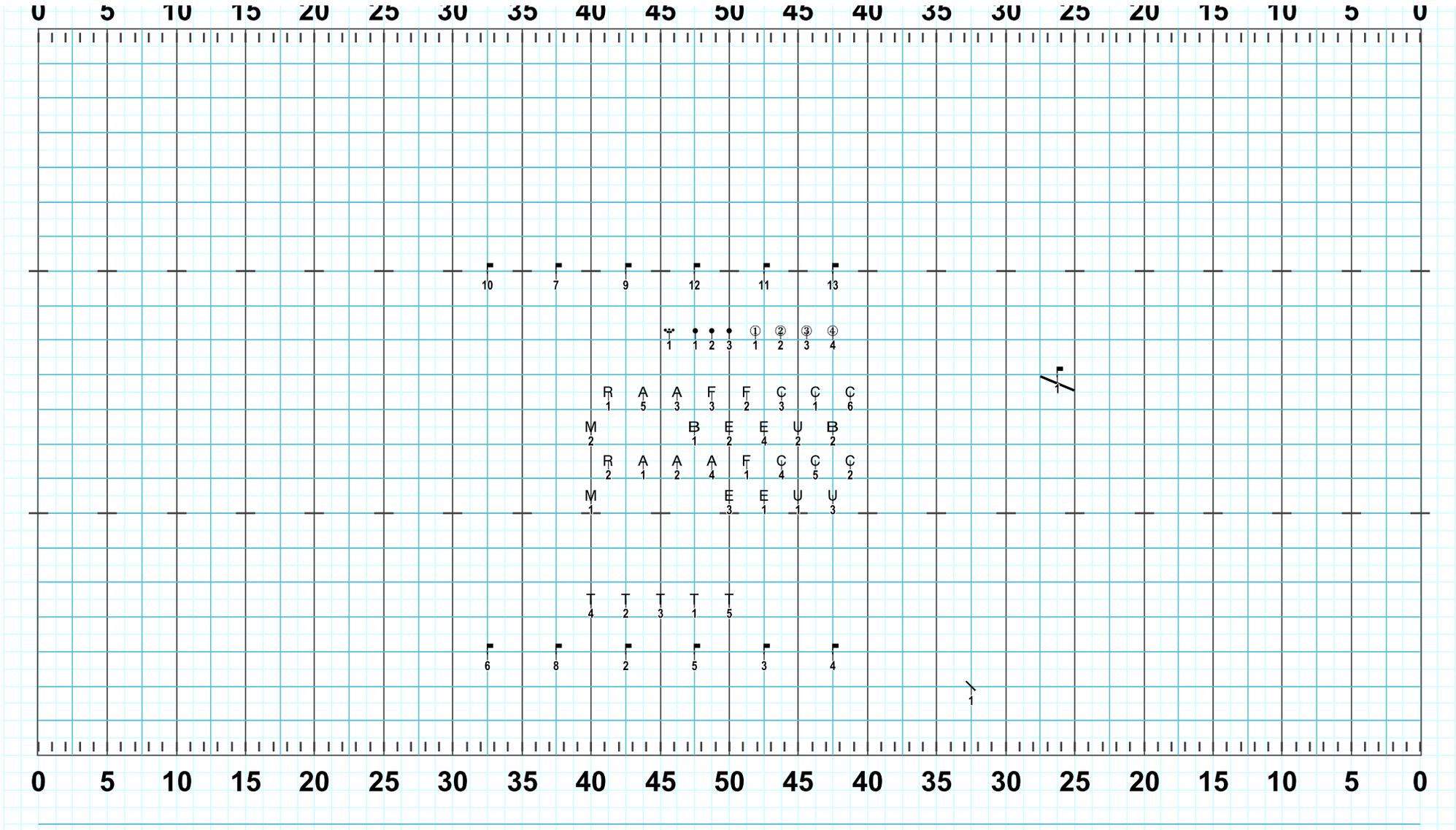
Guard (in front) - Float 16

Guard (in back) - Hold 16

Maj - Float 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



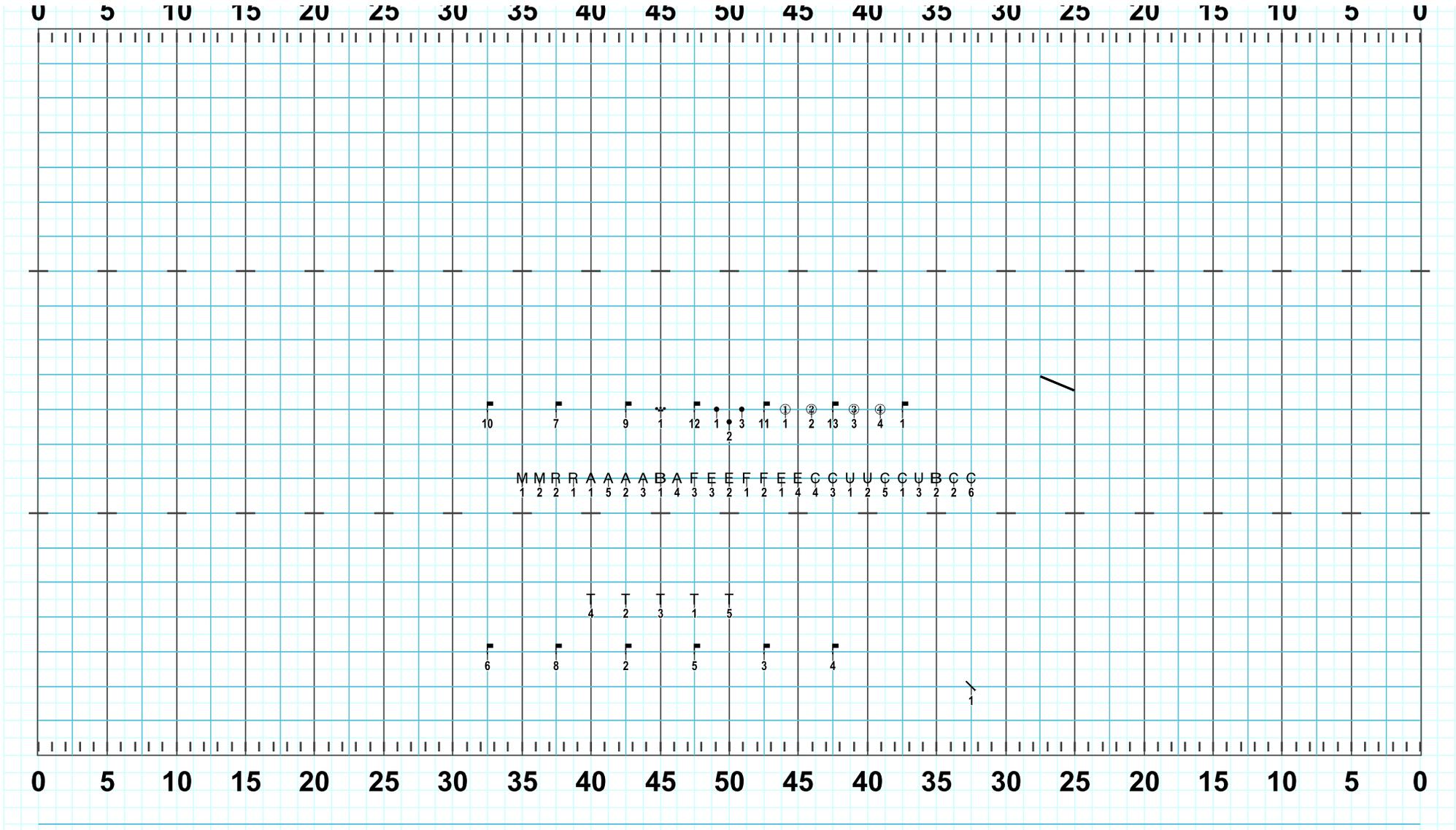
Director Viewpoint

**Set #36 Counts: 16 Measures: 169-172 Part 4 - Where the Sidewalk Ends**

- T - Hold 8, Float 8
- Other Winds / DL - Backwards March 16
- Guard (in front) - Float 16
- Guard (in back) - Hold 16 (out of focus)
- Maj - Hold 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.

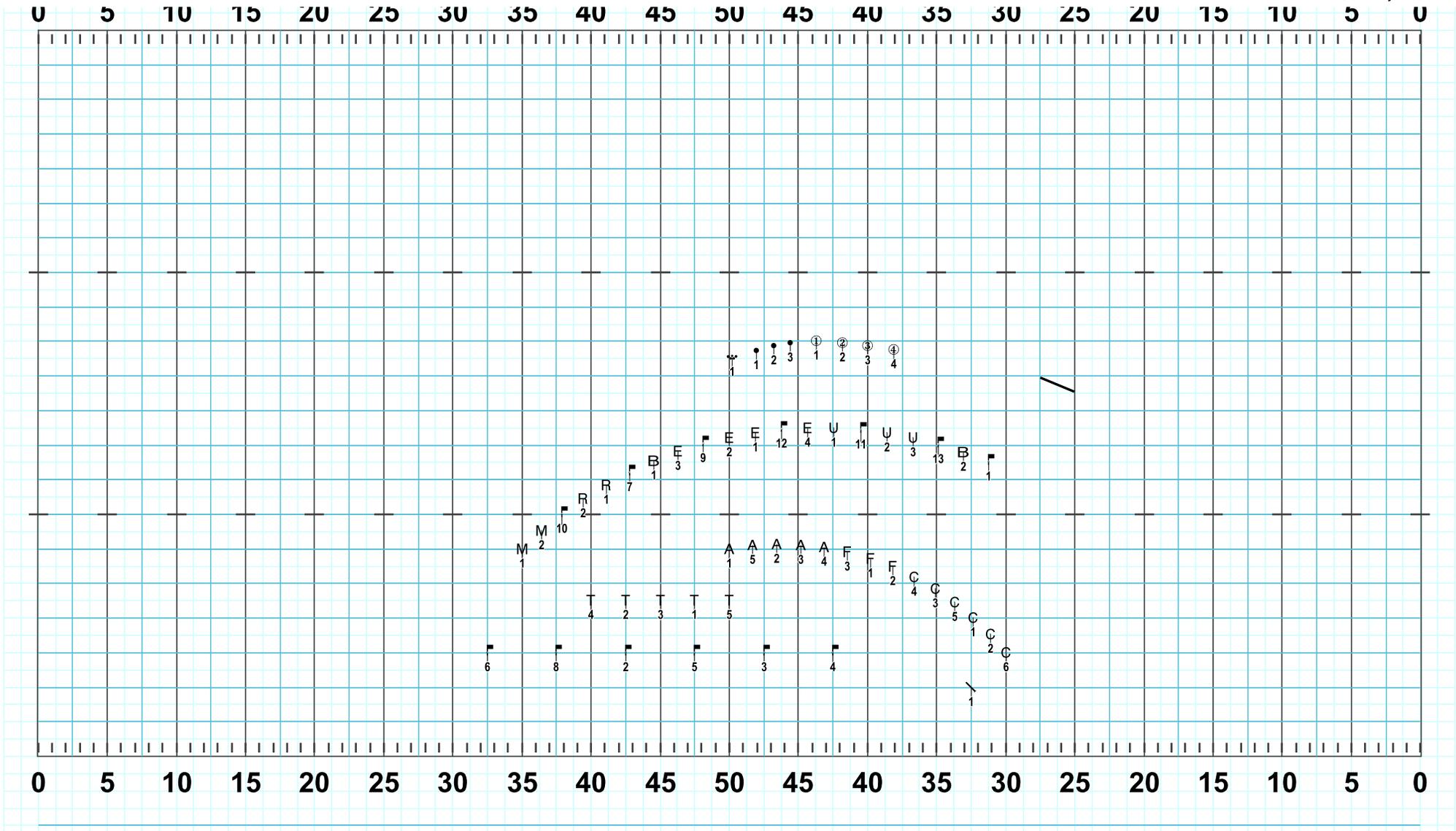


## Set #37 Counts: 16 Measures: 173-176 Part 4 - Where the Sidewalk Ends

- T - Hold 16 (featured)
- Other Winds / DL - Float 16
- Guard (in front) - Hold 16 (featured with T)
- Other Guard - Float 16 (body only)
- Maj - Hold 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



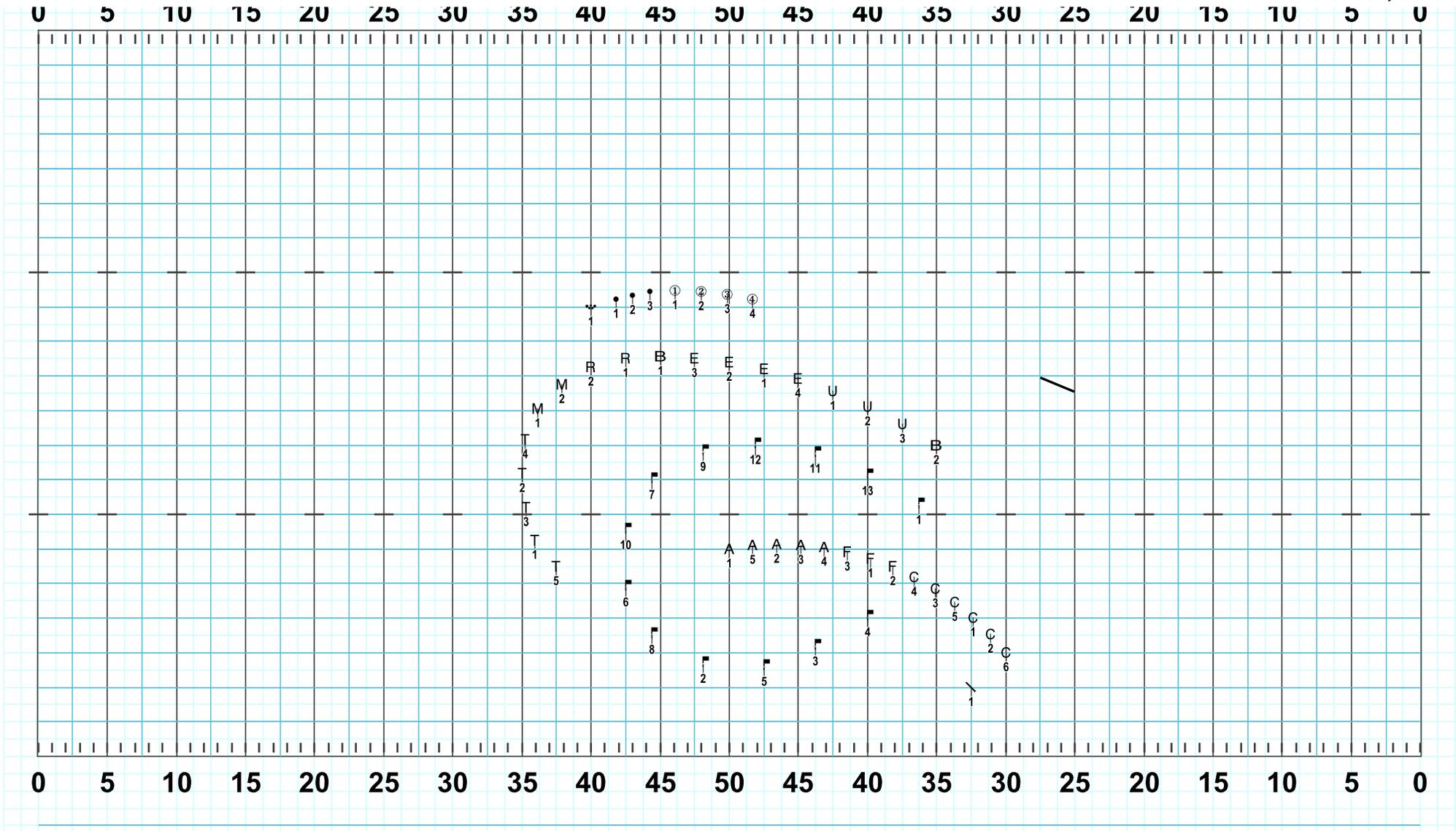
Director Viewpoint

**Set #38 Counts: 16 Measures: 177-180 Part 4 - Where the Sidewalk Ends**

- T - Hold 16 (featured)
- Other Winds / DL - Float 16
- Guard (in front) - Hold 16 (featured with T)
- Other Guard - Float 16 (body only, maybe pop color on pass through with winds)
- Maj - Hold 16

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #39 Counts: 24 Measures: 181-186 Part 4 - Where the Sidewalk Ends**

F / C / A - Hold 24 (feature)

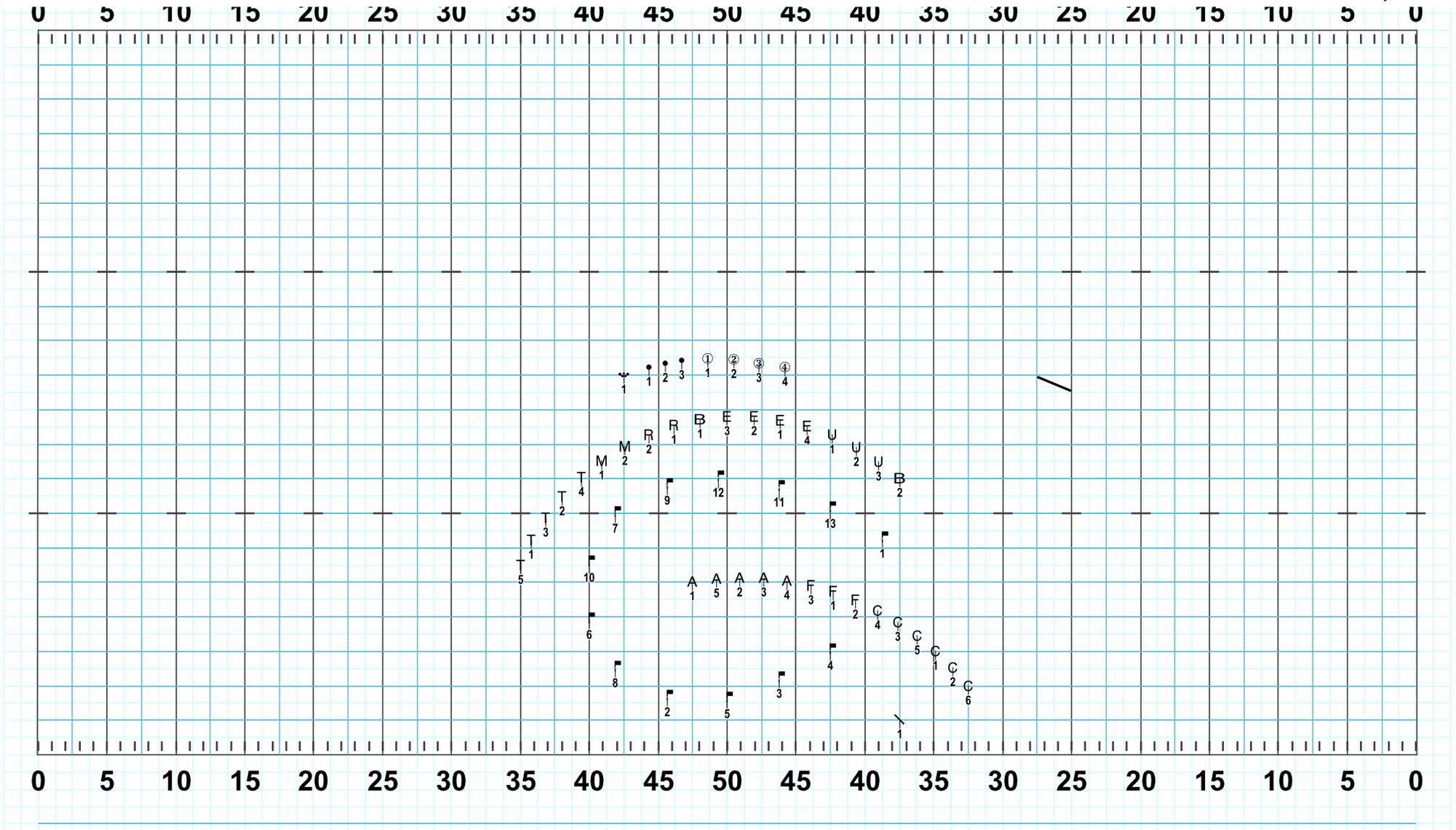
Other Winds / DL - Float 24

Guard - Float 24 (all show color)

Maj - Hold 24

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



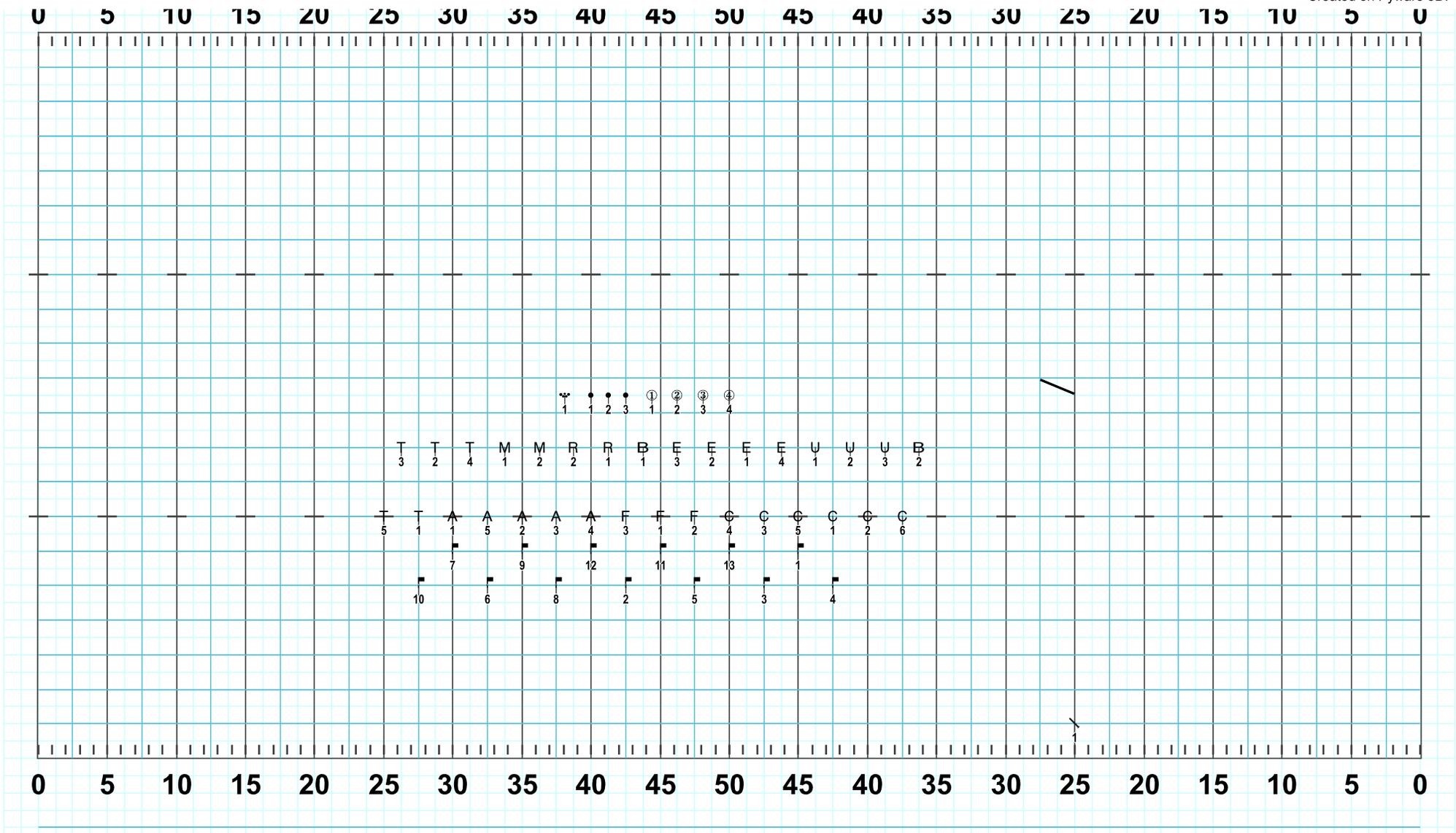
Director Viewpoint

Set #40 Counts: 8+4 Measures: 187-188, 189 Part 4 - Where the Sidewalk Ends

All - Float 8, Hold 4

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #41 Counts: 24 Measures: 190-195 Part 4 - Where the Sidewalk Ends**

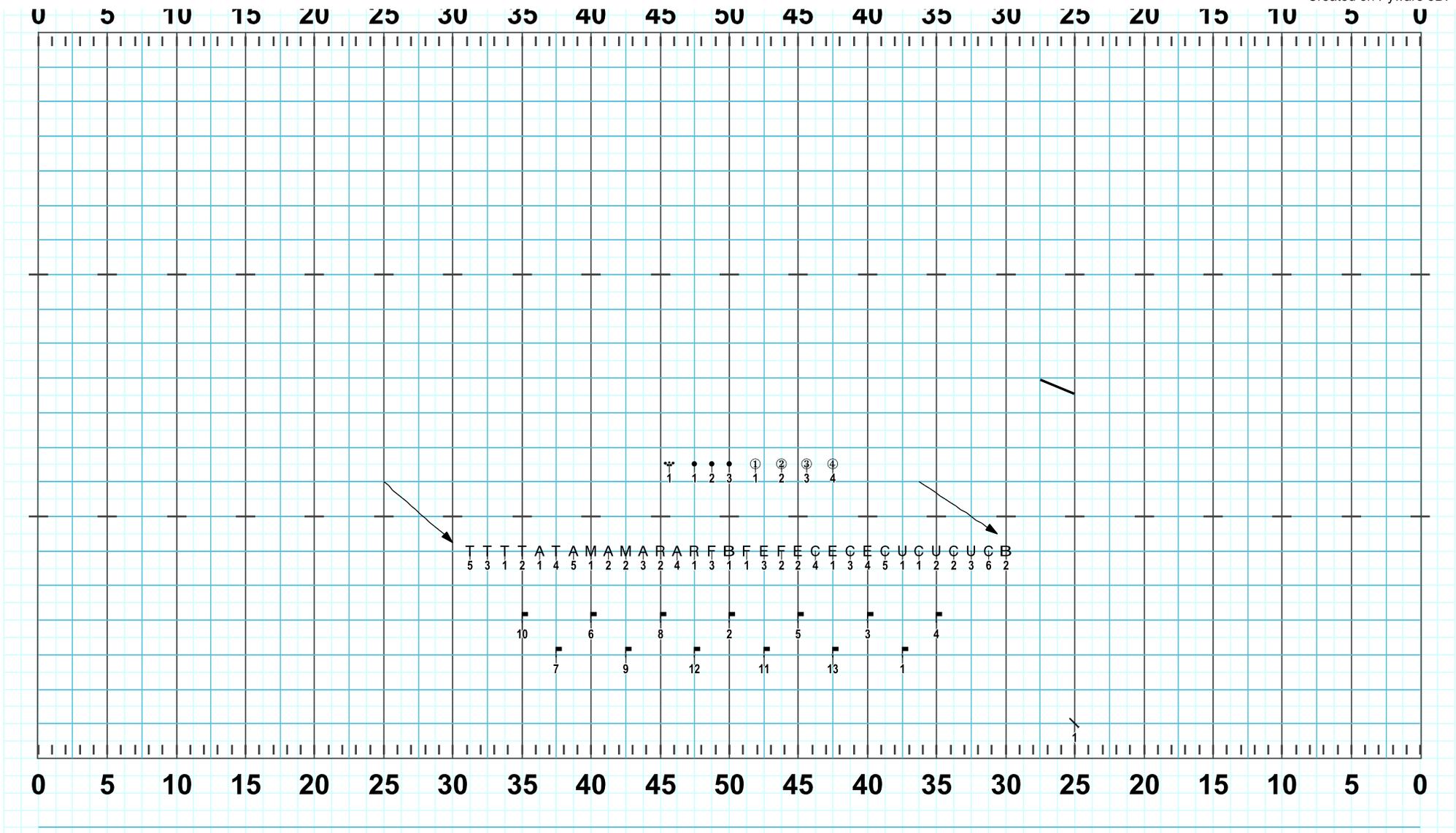
All - Float 24

Guard - body only (setting up color hit)



# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

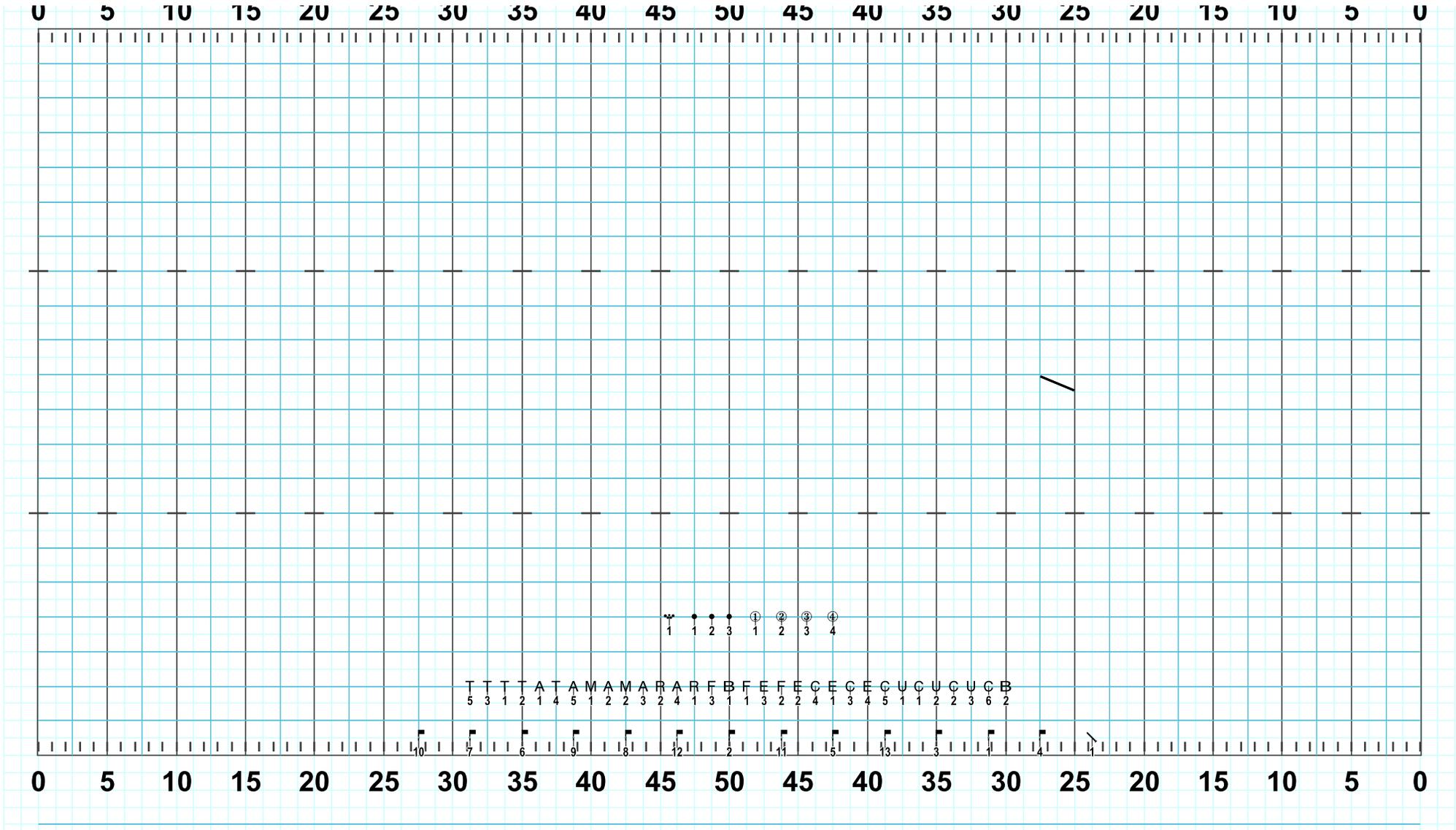
Set #43 Counts: 32 Measures: 199-206 Part 4 - Where the Sidewalk Ends

Maj - Hold 32

All Others - Push / Float 16 in half-time (32 counts)

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



T T T T A T A M A M A R A R F B F F E F E C E C E C U C U C U C B  
5 3 1 2 1 4 5 1 2 2 3 2 4 1 3 1 1 3 2 2 4 1 3 4 5 1 1 2 2 3 6 2

Director Viewpoint

## Set #44 Counts: 32+32 Measures: 207-214, 215-222 Part 4 - Where the Sidewalk Ends

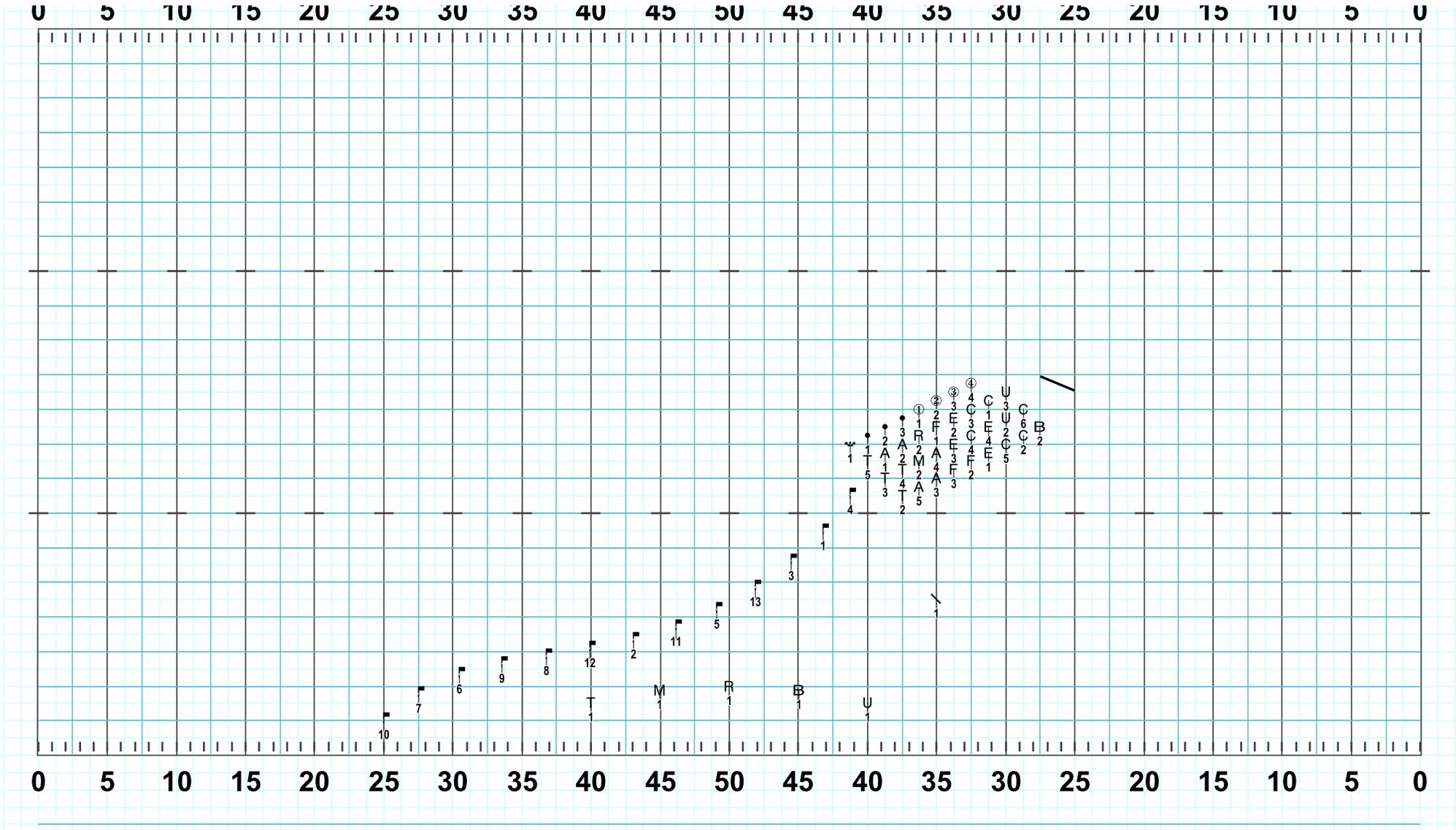
Winds / DL - Forward March 16 in half-time (32 counts), Hold 32 (at tempo)

Guard - Float 16 in half-time (32 counts), Hold 32 (at tempo)

Maj - Hold 64

# Where The Sidewalk Ends

Licensed to: Chris Creswell Music and Design  
Created on Pyware 3D.



Director Viewpoint

**Set #45 Counts: 8+20+8 Measures: 223-224, 225-End Part 4 - Where the Sidewalk Ends**

T1, M1, R1, B1, U1 (soloist) - Move casually 8, Hold to End (movement could start in silence before entrance)

Other Winds / DL / Maj - Free Feet / Flutter 24 (or as many counts as needed), Hold / Pose to End

Guard - Free Feet 24 or less (arrive sequentially starting with G10 and moving to G4), Hold to End

END - Part 4 - Where the Sidewalk Ends

THE END